Boyce

1



GE Developer Cloud

[E](https://www.flowdock.com/app/ge-developer-cloud/team-leoncino" \o ")

[Esquilax Team (WFM)](https://www.flowdock.com/app/ge-developer-cloud/team-leoncino" \o ")

[C](https://www.flowdock.com/app/ge-developer-cloud/scheduling-value-stream-wfm" \o ")

[Cloud TASS Value Stream (WFM)](https://www.flowdock.com/app/ge-developer-cloud/scheduling-value-stream-wfm" \o ")

[U](https://www.flowdock.com/app/ge-developer-cloud/vbc-workforce-user-experience-team" \o ")

[UX Team (WFM)](https://www.flowdock.com/app/ge-developer-cloud/vbc-workforce-user-experience-team" \o ")

[C](https://www.flowdock.com/app/ge-developer-cloud/centare-team" \o ")

[Centare Team](https://www.flowdock.com/app/ge-developer-cloud/centare-team" \o ")

[C](https://www.flowdock.com/app/ge-developer-cloud/wfm-phoenix-integration" \o ")

[Cloud Integration Line (WFM)](https://www.flowdock.com/app/ge-developer-cloud/wfm-phoenix-integration" \o ")

[A](https://www.flowdock.com/app/ge-developer-cloud/agile-cop" \o ")

[Agile CoP](https://www.flowdock.com/app/ge-developer-cloud/agile-cop" \o ")

[E](https://www.flowdock.com/app/ge-developer-cloud/phoenix-program-engineering" \o ")

[Engineering (WFM)](https://www.flowdock.com/app/ge-developer-cloud/phoenix-program-engineering" \o ")

[F](https://www.flowdock.com/app/ge-developer-cloud/front-end-support" \o ")

[Front End Support (WFM)](https://www.flowdock.com/app/ge-developer-cloud/front-end-support" \o ")

1-to-1s

[KO](https://www.flowdock.com/app/private/251229" \o ")

[Sravanthi](https://www.flowdock.com/app/private/244251" \o ")

[Shane](https://www.flowdock.com/app/private/348355" \o ")

[AndrewD](https://www.flowdock.com/app/private/398211" \o ")

[Lori](https://www.flowdock.com/app/private/301500" \o ")

[SarahSarver](https://www.flowdock.com/app/private/336653" \o ")

[AndyWied](https://www.flowdock.com/app/private/244452" \o ")

[Jodee](https://www.flowdock.com/app/private/244256" \o ")

[StevenEvans](https://www.flowdock.com/app/private/241233" \o ")

[Wade](https://www.flowdock.com/app/private/346956" \o ")

[JoshSchneider](https://www.flowdock.com/app/private/98078" \o ")

[Brian\_Kendl](https://www.flowdock.com/app/private/241908" \o ")

[Kristi](https://www.flowdock.com/app/private/244285" \o ")

[Todd](https://www.flowdock.com/app/private/346969" \o ")

[Jack\_Batzner](https://www.flowdock.com/app/private/278828" \o ")

[JohnC](https://www.flowdock.com/app/private/303897" \o ")

[Daniel](https://www.flowdock.com/app/private/244495" \o ")

[BK](https://www.flowdock.com/app/private/241198" \o ")

[Matthew.Wanke](https://www.flowdock.com/app/private/335187" \o ")

[adam.laatsch](https://www.flowdock.com/app/private/244526" \o ")

[Lee](https://www.flowdock.com/app/private/244292" \o ")

[James\_Rottmann](https://www.flowdock.com/app/private/243888" \o ")

[PreetiKapoor](https://www.flowdock.com/app/private/269541" \o ")

[Vishal](https://www.flowdock.com/app/private/312862" \o ")

[Katie](https://www.flowdock.com/app/private/353282" \o ")

[Tanner](https://www.flowdock.com/app/private/344601" \o ")

[Sheetul](https://www.flowdock.com/app/private/241164" \o ")

[Stacy\_B](https://www.flowdock.com/app/private/243876" \o ")

[Roy](https://www.flowdock.com/app/private/277572" \o ")

[Matthew\_Schladweiler](https://www.flowdock.com/app/private/344616" \o ")

[Duane](https://www.flowdock.com/app/private/244281" \o ")

[Dean](https://www.flowdock.com/app/private/244297" \o ")

[Jill](https://www.flowdock.com/app/private/244275" \o ")

Need to keep it confidential?

This chat is between you and Kelly O'Callaghan.

1-to-1 conversations are private. Other people can't join this conversation.

**KO**

Jul 18, 2018 11:25 AM

lee durow

**Boyce**

Jul 18, 2018 2:37 PM

**Boyce**

Aug 21, 2018 4:37 PM

Hai

**Boyce**

Aug 21, 2018 4:37 PM

Tomorrow I will probably have a bit of free time- is there any possibility you might be working on something that would be worth shadowing for?

**KO**

Aug 21, 2018 4:40 PM

HELLO

**KO**

Aug 21, 2018 4:40 PM

right now i'm mostly struggling with different scrolling libraries, so i don't think it would be super beneficial. if i end up switching to something else that's better I will let you know!

**Boyce**

Aug 21, 2018 4:41 PM

Aight, cool beans

**KO**

Aug 21, 2018 4:42 PM



**Boyce**

Aug 21, 2018 4:43 PM

omg there is actually an emoji for cool beans 

**KO**

Aug 21, 2018 4:46 PM

OH YEAH

**KO**

Aug 30, 2018 5:32 PM

New in Dev2:  
[DE8700] Schedule overview page shows mismatched request counts when we double/multiple clicks on a schedule period  
[F2818-US17684][DE7991] - Altering the version of fullcalendar to get the fix for empty Edge buttons.  
[F3493 - US23037] Rename the balancing grid to be the schedule status page

**Boyce**

Aug 30, 2018 6:02 PM

Thanks Kelly!

**Boyce**

Sep 27, 2018 9:31 AM

So we are planning to get a cake for Andy today (GE's paying), and we can do the team goodbye lunch with him next week. Hopefully still a surprise to him at this point :)

**Boyce**

Sep 27, 2018 9:34 AM

I was thinking a simple "Thanks Andy!" for the cake? I don't have any creative energy right now lol, so if you have any other ideas let me know. I thought this would at least be short and sweet (punintentional).

**KO**

Sep 27, 2018 9:39 AM

that sounds great!

**Boyce**

Sep 27, 2018 10:45 AM

Okay thanks!

**Boyce**

Oct 1, 2018 3:08 PM

Hey! How do you feel about having our RIP Andy team lunch on Wednesday?

**KO**

Oct 1, 2018 3:09 PM

sounds good, I'm free all day

**Boyce**

Oct 1, 2018 3:10 PM

Sweet action Jackson

**KO**

Oct 1, 2018 3:10 PM

**Boyce**

Oct 1, 2018 3:11 PM

If you want to pitch in a couple bucks for Andy's meal you can, otherwise I'll just cover it

**KO**

Oct 1, 2018 3:12 PM

I will absolutely!! Let me know how much it is and I'll split it with you?

**KO**

Oct 1, 2018 3:12 PM

what are we eating?

**Boyce**

Oct 1, 2018 3:25 PM

To be determined till I hear back from Andy :]

**Boyce**

Oct 1, 2018 3:31 PM

I'm trying to see what restaurant he likes without telling him until tomorrow that we want to go out for a team lunch... Maybe I should just give it up and tell him lol, I'm just afraid he'll be too modest about it

**KO**

Oct 4, 2018 2:40 PM

can you add the UX group to our planning meetings? they should be included

**KO**

Oct 4, 2018 2:41 PM

also, tech writers / amorok

**Boyce**

Oct 4, 2018 2:47 PM

Our recurring sprint planning meetings?

**KO**

Oct 4, 2018 2:47 PM

yep

**Boyce**

Oct 4, 2018 2:47 PM

Oh okay! no prob

**KO**

Oct 4, 2018 2:47 PM

it looks like they were also included on the grooming meetings too

**Boyce**

Oct 4, 2018 2:48 PM

Okay I'll there too. What about retros?

**KO**

Oct 4, 2018 2:49 PM

That's just us, the team

**Boyce**

Oct 4, 2018 2:51 PM

ok cool, thanks

**KO**

Oct 4, 2018 2:51 PM

thank you!

**KO**

Oct 5, 2018 3:47 PM

<https://devcloud.swcoe.ge.com/devspace/display/OWZBD/WAS+Simulator+Getting+Started>

**KO**

Oct 5, 2018 3:47 PM

You will have to request access, so definitely wont be able to get it running today unless a miracle happens, lol

**Boyce**

Oct 5, 2018 4:42 PM

Lol I'm not holding out any hope for that, I'll just bug people on Monday morning. Thanks!!

**KO**

Oct 8, 2018 10:47 AM

hello - are you able to do a deploy before lunch? else i have some time to do it

**Boyce**

Oct 8, 2018 10:48 AM

Oh yes! Sorry I was working on the testing plan, I can deploy now

**KO**

Oct 8, 2018 10:49 AM

ok! Thanks!

**Boyce**

Oct 17, 2018 12:55 PM

Wasn't able to meet with Jodee this morning, but she said probably after lunch/after our grooming. I'll let you know when I confirm!

**KO**

Oct 17, 2018 12:55 PM

ok!

**Boyce**

Oct 17, 2018 2:38 PM

She's currently working on upgrading a system for another team, and I have an O3 in a bit, so just a liiiiittle bit longer...

**KO**

Oct 18, 2018 2:18 PM

----- GET QUALIFIED EMPLOYEES

select sqv.ID, sqv.EmployeeID, sqv.LaborDistributionID, sqv.ProfileID, sqv.WhenEffective, sqv.WhenExpire, sqv.QualificationLevel, e.Code, e.FirstName, e.LastName from StaffingQualificationView sqv

join employee e on e.ID = sqv.employeeID

where sqv.profileid = 195 and sqv.QualificationLevel = 1

----- GET SCHEDULED EMPLOYEES

select ec.guid, ec.EmployeeID, ec.ProfileID, ec.ActivityID, ec.TransactionDateTimeOffset from EmployeeCalendar ec

join employee e on e.ID = ec.EmployeeID

where ec.OrganizationUnitID in (357, 358, 359, 360) and ec.TransactionDate >= GETDATE() and ec.TransactionDate <= DATEADD(day, 7, GETDATE())

**Boyce**

Oct 19, 2018 11:49 AM

I am planning to meet with Matt after CAP/lunch to work on Google analytics, then I will move on to rolling sticky header. If you did end up with nothing to do and wanted to jump in on some testing, probably the service is the one I could use the most feedback on. I sometimes use the manual testing task to jot down notes for my test plan, if you wanted to throw anything in there

**Boyce**

Oct 19, 2018 11:50 AM

If you have nothing else to do!

**KO**

Oct 19, 2018 12:33 PM

I found another issue, so i'm gonna try and get that fixed as quick as possible

**KO**

Oct 19, 2018 12:34 PM

but if i need to wait for things to build, i'll add to the taks!

**KO**

Oct 19, 2018 12:34 PM

tasks\*

**KO**

Oct 19, 2018 2:12 PM

select \* from organizationunit where id in (357, 358, 359, 360)

**Boyce**

Oct 22, 2018 1:24 PM

I think you said something in standup about adding schedules? I thought I had added those, but did they not show up? Or are these the schedules for outside of org unit?

**KO**

Oct 22, 2018 1:25 PM

i think they weren't showing up for the orgs i was looking at. not sure where they were added

**Boyce**

Oct 22, 2018 1:25 PM

Ah okay

**Boyce**

Oct 22, 2018 1:26 PM

I can check into that again when the deploy is done

**KO**

Oct 22, 2018 1:26 PM

getting an error :(

**Boyce**

Oct 22, 2018 1:26 PM

Oh no!

**Boyce**

Oct 22, 2018 1:27 PM

Is the team at UX sync up?

**KO**

Oct 22, 2018 1:28 PM

yea

**KO**

Oct 22, 2018 1:28 PM

ERROR: Could not proceed with processing due to failure at Line 77 in File InstallApplication.ps1.

**KO**

Oct 22, 2018 1:28 PM

checking this

**Boyce**

Oct 22, 2018 1:28 PM

Has Jo demo'd yet?

**KO**

Oct 22, 2018 1:29 PM

yea

**KO**

Oct 22, 2018 1:30 PM

well looking at the install file to debug the issue was not helpful

**Boyce**

Oct 22, 2018 1:31 PM

Sadness... Do you think this issue was introduced by a code change or something with the installation process like the app pools or something?

**KO**

Oct 22, 2018 1:31 PM

not a code change from our team

**Boyce**

Oct 25, 2018 11:39 AM

Hey! Would you mind sending those queries you had?

**KO**

Oct 25, 2018 12:28 PM

these ones?

**KO**

Oct 25, 2018 12:28 PM

select \* from profilequalificationconfiguration

select \* from employeeprofilequalification

select \* from staffingqualificationview

select \* From profile

sp\_helptext staffingqualificationview

Oct 25, 2018 12:29 PM

**Boyce**

Oct 25, 2018 1:19 PM

Thank you!

**Boyce**

Oct 25, 2018 1:22 PM

I think  I just asked this question but I just got mixed up again  An employee CAN be scheduled outside of their profile group, though it is uncommon? Or they have to have their profile changed in order to be scheduled to a given group?

**KO**

Oct 25, 2018 1:24 PM

they do not need their profile changed in order to be scheduled under a different group.  you can schedule them outside of their typical profile by choosing a different dept/profile when you create a schedule for them in the system

**KO**

Oct 25, 2018 1:24 PM

does that make sense?

**Boyce**

Oct 25, 2018 1:25 PM

Okay. So this profile is selected only when creating the schedule- the employee still remains configured with only one profile otherwise?

**Boyce**

Oct 30, 2018 3:35 PM

<https://victoria.box.com/s/hesh8ug10hc6bxvby74ih3gs49dsg5le> (Check\_Qualified\_Employees)  
<https://victoria.box.com/s/4ggo8dul1ttd38ahhya2dk0v3ja3wi67> (Check\_Scheduled\_Employees)

**KO**

Oct 30, 2018 3:36 PM

thank you!!!!!

**Boyce**

Oct 30, 2018 3:36 PM

np!

**Boyce**

Nov 5, 2018 1:28 PM

I started to type a message to you but decided to just ask when I got here

**Boyce**

Nov 5, 2018 1:28 PM

**KO**

Nov 5, 2018 1:29 PM

yeah, i think he is mostly ok. he said he was not very emotional for reasons but he mostly wanted to support his dad and brother

**Boyce**

Nov 5, 2018 1:29 PM

What can we do to help him or show support?

**KO**

Nov 5, 2018 1:29 PM

so i didn't pry beyond that

**KO**

Nov 5, 2018 1:29 PM

i am not sure, definitely open to ideas

**KO**

Nov 5, 2018 1:30 PM

i'll ponder that

**Boyce**

Nov 5, 2018 1:30 PM

I will certainly give it some thought.

**Boyce**

Nov 5, 2018 1:43 PM

I'm thinking at least a sympathy card. And maybe a gift-card for food? Is that weird or overboard?

**Boyce**

Nov 5, 2018 1:44 PM

I am very fond of Angus, I just don't yet know him nearly as well as you

**KO**

Nov 5, 2018 1:44 PM

sympathy card is a good idea

**KO**

Nov 5, 2018 1:45 PM

i am very bad at this stuff, i have a lot of empathy and try to suppress the bad feelings with jokes or other distractions

**Boyce**

Nov 5, 2018 1:47 PM

That is my default as well. And that's not entirely a bad thing, he may appreciate that even more than a card.

**Boyce**

Nov 5, 2018 1:47 PM

Maybe I can run grab one sometime this afternoon so we could sign it before he returns?

**KO**

Nov 5, 2018 1:48 PM

sure!

**Boyce**

Nov 5, 2018 1:49 PM

Okay I'll probably do that pretty soon before anyone leaves

**KO**

Nov 5, 2018 1:50 PM

it's very kind of you to do this, especially when you are still dealing with your own loss

**Boyce**

Nov 5, 2018 2:29 PM

Thank you. I have a card for him- feel free to sign whenever. I was thinking of getting Jo, Andy, and Lori to sign as well. Anyone else, or should I just keep it within the team?

**KO**

Nov 5, 2018 2:30 PM

awesome, thank you. The team makes sense

**Boyce**

Nov 5, 2018 2:30 PM

Okay sounds good

**Boyce**

Nov 5, 2018 2:35 PM

Do you have a mechanical pencil by chance?

**Boyce**

Nov 19, 2018 2:15 PM

So I didn't want to set off sirens and alarms in the group chat, but I am seeing some significant lag in the weekly view when there's lots of data displayed... Has this been discussed and/or do you think it will be any better when Ionic is out?

**KO**

Nov 19, 2018 2:16 PM

I did see this a bit locally too

**KO**

Nov 19, 2018 2:16 PM

let me see what's goin on

**Boyce**

Nov 19, 2018 2:55 PM

Quick question when you have a second

**Boyce**

Nov 20, 2018 1:15 PM

pls halp when ur free....

**KO**

Nov 20, 2018 1:16 PM

halp comin

**KO**

Nov 20, 2018 1:56 PM

does this seem like enough info for verification results? <https://rally1.rallydev.com/#/63492139473d/detail/task/265159282076>

**KO**

Nov 20, 2018 2:50 PM

Boyce is typing...

**Boyce**

Nov 20, 2018 2:50 PM

Very nice, thank you for doing that!! Only thing I would add is a description of how you determined externally (outside of this page) whether an activity was from a different role and whatnot- like if you used SQL queries or looked at employees monthly view, things like that.

**Boyce**

Nov 20, 2018 2:50 PM

lolol

**Boyce**

Nov 20, 2018 2:51 PM

I am wrapping up this other one so  I can help with that if you want to show me what you used

**KO**

Nov 20, 2018 2:51 PM

ah, okay, i can update that

**Boyce**

Nov 20, 2018 2:51 PM

bout to run to meeting with Lynn

**Boyce**

Nov 29, 2018 11:20 AM

This is interesting. It's still not smooth, but it is definitely more responsive: <https://bgr.com/2016/03/18/fix-slow-chrome-browser-scrolling-lag/>

**KO**

Dec 3, 2018 2:07 PM

I should have one sched of each on both 12/03 and 12/04:

* + "Leander" PCA-N on PedsN [this person works in PedS normally]
  + "Little, Omar" PCA-S on PedS [this person works in PedN normally]
  + "ascp01" PCA-N on PedsN (12/03), PCA-S on PedS (12/04) [this person is not in either org]

**Boyce**

Dec 3, 2018 2:14 PM

Thank you Kelly!!

**KO**

Dec 3, 2018 2:14 PM

yw!!

**Boyce**

Dec 3, 2018 2:57 PM

Should ascp01 be showing the org info? trunk, branch, leaf (if applicable)?

**Boyce**

Dec 13, 2018 10:41 AM

Hai

**Boyce**

Dec 13, 2018 10:42 AM

Wanna do WAS build after lunch, or is this ready to go yet?

**KO**

Dec 13, 2018 10:42 AM

lets make sure you have things downloaded

**KO**

Dec 13, 2018 10:43 AM

Visual Studio 2017  
Visual Studio Code  
Perforce, with the Dev2Team1 codeline pulled down

**KO**

Dec 13, 2018 10:44 AM

node @ v8.11.1

**KO**

Dec 13, 2018 10:44 AM

and npm @ 6.3.0

**Boyce**

Dec 13, 2018 11:00 AM

Okay cool, workin on in

**KO**

Dec 13, 2018 11:00 AM

there may be conference pages to help with some of this

**KO**

Dec 13, 2018 11:01 AM

like <https://devcloud.swcoe.ge.com/devspace/display/OWZBD/Schedule+Grid+Cheat+Sheet> around here

**KO**

Dec 13, 2018 11:04 AM

this one is better: <https://devcloud.swcoe.ge.com/devspace/display/OWZBD/Schedule+Grid+Getting+Started>

**Boyce**

Dec 13, 2018 11:04 AM

Cool, thanks!

**Boyce**

Dec 13, 2018 11:11 AM

Okay

**Boyce**

Dec 13, 2018 11:11 AM

I have VS Code and 2017

**Boyce**

Dec 13, 2018 11:12 AM

I have perforce but I don't know much about pulling down codeline

**Boyce**

Dec 13, 2018 11:12 AM

I have node @ v8.11.3, not v8.11.1

**KO**

Dec 13, 2018 11:12 AM

that version is probably fine

**Boyce**

Dec 13, 2018 11:13 AM

I have npm @ 5.6.0, so I guess I need to update that

**KO**

Dec 13, 2018 11:13 AM

yes, some stuff will break if you do not

**Boyce**

Dec 13, 2018 11:16 AM

Yikes

**Boyce**

Dec 13, 2018 11:16 AM

is this the latest version?

**Boyce**

Dec 13, 2018 11:16 AM

npm install -g npm@latest

**Boyce**

Dec 13, 2018 11:16 AM

will this do the things?

**KO**

Dec 13, 2018 11:16 AM

do not install the latest version

**Boyce**

Dec 13, 2018 11:16 AM

ah

**KO**

Dec 13, 2018 11:17 AM

npm install -g npm@ 6.3.0

**Boyce**

Dec 13, 2018 11:17 AM

**Boyce**

Dec 13, 2018 11:18 AM

am I doing something wrong?

**KO**

Dec 13, 2018 11:18 AM

i just guessed at that command

**Boyce**

Dec 13, 2018 11:18 AM

Do I need to navigate to different directory?

**KO**

Dec 13, 2018 11:18 AM

you shouldn't

**KO**

Dec 13, 2018 11:19 AM

try without the space after @, and run as administrator

**Boyce**

Dec 13, 2018 11:20 AM

**Boyce**

Dec 13, 2018 11:20 AM

**Boyce**

Dec 13, 2018 11:20 AM

oops

**Boyce**

Dec 13, 2018 11:20 AM

diregard

**Boyce**

Dec 13, 2018 11:20 AM

Buttons are hard.

**Boyce**

Dec 13, 2018 11:22 AM

My ctrl+c is temperamental

**Boyce**

Dec 13, 2018 11:22 AM

It worked!

**Boyce**

Dec 13, 2018 11:23 AM

**Boyce**

Dec 13, 2018 11:37 AM

methinks it's done but taking notes quick

**KO**

Dec 13, 2018 11:37 AM

ok, eating food

**Boyce**

Dec 13, 2018 11:37 AM

Yay food

**Boyce**

Dec 13, 2018 11:46 AM

I think I'm going to food also

**KO**

Dec 13, 2018 11:47 AM

yay food

**KO**

Dec 13, 2018 12:10 PM

ok, ready whenever you are done

**Boyce**

Dec 13, 2018 12:23 PM

ready

**KO**

Dec 13, 2018 12:26 PM

<https://devcloud.swcoe.ge.com/devspace/display/~502676133/Cool+and+Fun+Tips+and+Tricks>

* + [#confluence](https://www.flowdock.com/app/private/251229?filter=all&tags=confluence)

**Boyce**

Dec 13, 2018 12:53 PM

Thank!

**Boyce**

Dec 13, 2018 12:54 PM

51% installed 

**Boyce**

Dec 13, 2018 2:27 PM

vs finished but meeting with MAtt till 3:00 now

**KO**

Dec 13, 2018 2:28 PM

ok, i have a 1on1 right now too

**KO**

Dec 13, 2018 3:09 PM

are you ready to keep going?

**Boyce**

Dec 13, 2018 3:11 PM

Yes! Gotta send an email quick, be free in a minute

**Boyce**

Dec 13, 2018 3:29 PM

readayy!

**KO**

Dec 13, 2018 5:09 PM

Local env:

**KO**

Dec 13, 2018 5:09 PM

clientId should be d61ecab8-9388-49b7-ab13-4bab92bdcd25

**KO**

Dec 13, 2018 5:09 PM

clientSecret should be 3T8fTvFfOOVQ29DyNdM2jXFbWfZooKVRz2iBGDTHpvw=

**Boyce**

Dec 14, 2018 10:18 AM

After API meeting I have O3 till 11:30, then probably food. So would after lunch sometime work for you?

**KO**

Dec 14, 2018 10:18 AM

yep, that is goo

**KO**

Dec 14, 2018 10:18 AM

d

**Boyce**

Dec 14, 2018 10:19 AM

very goo

**Boyce**

Dec 14, 2018 11:49 AM

going to grab food then brb

**KO**

Dec 14, 2018 12:03 PM

ok, i'm in ben's lunch and learn

**Boyce**

Dec 14, 2018 1:10 PM

sorry she wanted to work on deploy while you were gone...

**KO**

Dec 14, 2018 1:10 PM

is ok

**KO**

Dec 14, 2018 2:24 PM

do you want to do schedule grid stuff?

**Boyce**

Dec 14, 2018 2:45 PM

Yes! I think  we just have to restart the app pools and then it's done

**KO**

Dec 14, 2018 2:49 PM

ok

**Boyce**

Dec 14, 2018 3:30 PM

The weekly view scrolling in chrome actually seems to be smoother in Dev2 for some reason

**Boyce**

Dec 20, 2018 9:51 AM

Yo- do you think you might have time to do the schedule grid thing sometime later this morning or afternoon?

**KO**

Dec 20, 2018 9:52 AM

i'm not sure, i am swarming with angus on some EST stuff today

**Boyce**

Dec 20, 2018 9:52 AM

Ah okay. If not, possibly tomorrow?

**KO**

Dec 20, 2018 9:53 AM

yea probably!

**KO**

Dec 20, 2018 9:53 AM

you could also try to get started yourself with that confluence page

**KO**

Dec 20, 2018 9:54 AM

this page <https://devcloud.swcoe.ge.com/devspace/display/OWZBD/Schedule+Grid+Getting+Started>

* + [#confluence](https://www.flowdock.com/app/private/251229?filter=all&tags=confluence)
  + [#schedulegrid](https://www.flowdock.com/app/private/251229?filter=all&tags=schedulegrid)

**Boyce**

Dec 20, 2018 9:56 AM

Okay I'll give that a shot!

**KO**

Dec 20, 2018 9:57 AM

the one thing you'd have to change that i know of ... for the second section "Running the Schedule Grid Standalone" ... instead of doing any of the stuff, you can just do "npm run d2t1" to run against our team system (the d2t1 stands for dev2team1)

**KO**

Dec 20, 2018 10:00 AM

i updated the page to include better info on that, it was a bit out of date

**Boyce**

Dec 20, 2018 12:55 PM

Okay cool, thank you!

**Boyce**

Dec 20, 2018 1:16 PM

Halp whenever you have a min

**Boyce**

Dec 20, 2018 1:16 PM

"Install Python and run the command npm config set python <the location of your python.exe>"

**Boyce**

Dec 20, 2018 1:16 PM

Tried multiple variations of: npm config set python C:\Users\503070486\AppData\Local\Programs\Python\Python37-32

**Boyce**

Dec 20, 2018 1:16 PM

No luck

**Boyce**

Dec 20, 2018 1:21 PM

Nevermind, I think I figured it out?

**Boyce**

Dec 20, 2018 1:21 PM

**Boyce**

Dec 20, 2018 1:21 PM

Was trying to do it in Python command line before...

**KO**

Dec 20, 2018 1:22 PM

Nice troubleshooting!

**Boyce**

Dec 20, 2018 1:23 PM

Thanks! Though it feels like a facepalm now lol

**Boyce**

Dec 20, 2018 1:23 PM

**KO**

Dec 20, 2018 1:24 PM

hahahah

**KO**

Dec 20, 2018 1:24 PM

everyone goes through these problems btw

**KO**

Dec 20, 2018 1:24 PM

maybe slightly different ones

**KO**

Dec 20, 2018 1:24 PM

but all little annoying problems

**Boyce**

Dec 20, 2018 1:24 PM

I don't know npm very well so reading number 3 it seemed like I was supposed to install python then run the command in it

**KO**

Dec 20, 2018 1:25 PM

python is just a language

**Boyce**

Dec 20, 2018 1:25 PM

Till I read ahead and realized npm commands probably don't work in python command line

**Boyce**

Dec 20, 2018 1:25 PM

Lol yeah I guess that's part of the job, good to know though :)

**Boyce**

Dec 20, 2018 1:28 PM

Installing Ionic and Cordova, woot

**KO**

Dec 20, 2018 1:29 PM

ionic version 3, right

**Boyce**

Dec 20, 2018 1:29 PM

I just used the command that was given

**KO**

Dec 20, 2018 1:30 PM

ok

**KO**

Dec 20, 2018 1:30 PM

check the version after its done

**Boyce**

Dec 20, 2018 1:30 PM

looks like ionic 4.6.0...

**Boyce**

Dec 20, 2018 1:30 PM

bleh

**KO**

Dec 20, 2018 1:30 PM

may have to uninstall and then reinstall at the right version

**Boyce**

Dec 20, 2018 1:30 PM

okay

**Boyce**

Dec 20, 2018 1:36 PM

**Boyce**

Dec 20, 2018 1:37 PM

Should I install 3.20.1, or just 3.0.0?

**KO**

Dec 20, 2018 2:00 PM

Prob the newer one

**KO**

Jan 14, 2019 1:20 PM

would you make the team a sprint pre-review meeting for tuesdays before sprint reviews?

**Boyce**

Jan 14, 2019 1:23 PM

Ugh, another one outlook killed, I guess I wasted a great deal of time whenever I did this in November lol

**Boyce**

Jan 14, 2019 1:23 PM

Thank you!

**KO**

Jan 14, 2019 1:28 PM

outlook is a good tool about 50% of the time

**Boyce**

Jan 14, 2019 1:31 PM

hahaha

**Boyce**

Jan 14, 2019 1:32 PM

We'll take what we can get

**Boyce**

Jan 14, 2019 2:16 PM

It sounded like you were playing with a bag of metal shavings, I was so confused for a minute there

**KO**

Jan 14, 2019 2:16 PM

LOL

**KO**

Jan 14, 2019 2:16 PM

pistachios

**KO**

Jan 14, 2019 2:16 PM

they have a good sound

**Boyce**

Jan 14, 2019 2:17 PM

It was not what I expected

**Boyce**

Jan 14, 2019 2:17 PM

I am relieved

**KO**

Jan 14, 2019 2:17 PM

your parents never gave you bags of metal shavings to keep you occupied?

**Boyce**

Jan 14, 2019 2:18 PM

I did pop my head up to check and make sure you hadn't lost your mind

**Boyce**

Jan 14, 2019 2:18 PM

They did not! So deprived!!!!

**KO**

Jan 14, 2019 2:19 PM

gary tries to eat these when i eat them at home

**Boyce**

Jan 14, 2019 2:20 PM

I partially take that back- my dad used to work with sheet metal and I would collect some of the scraps to play with. Until my fingers were sliced to bits. Fond memories

**KO**

Jan 14, 2019 2:20 PM

wow

**Boyce**

Jan 14, 2019 2:21 PM

Gary knows what's up

**Boyce**

Jan 14, 2019 2:21 PM

\*WASup

**KO**

Jan 14, 2019 2:21 PM

l o l

**Boyce**

Jan 14, 2019 2:21 PM

lel.

**KO**

Jan 14, 2019 3:36 PM

i am scared of lori's conversation ending with us having to change something again

**Boyce**

Jan 14, 2019 3:38 PM

I am fearful as well..... That's a lot of rework, and it finally made sense too! All the fingers crossed

**Boyce**

Jan 14, 2019 3:41 PM

cringe

**KO**

Jan 14, 2019 3:41 PM

my fear

**Boyce**

Jan 14, 2019 3:44 PM

What if we did some kind of ninja roll over there and stealthily snipped her headphone cord with scissors, to end this dreaful convo? It might at least buy us a little time...

**Boyce**

Jan 14, 2019 3:45 PM

Alternatively we could throw ourselves out the window

**KO**

Jan 14, 2019 3:47 PM

it would be so cold in here then

**Boyce**

Jan 14, 2019 3:47 PM

Can't feel the cold or pain of maths if we're dead 

**KO**

Jan 14, 2019 3:48 PM

wow, wisdom

**Boyce**

Jan 14, 2019 3:48 PM

Beyond my years, I know

**KO**

Jan 14, 2019 3:54 PM

ok, i'm going to go home before we get any bad news from her, lol

**KO**

Jan 14, 2019 3:54 PM

see you tomorrow

**Boyce**

Jan 14, 2019 3:54 PM

lol also wise

**Boyce**

Jan 14, 2019 3:55 PM

If we never see you again, we'll understand

**KO**

Jan 14, 2019 3:55 PM

(disappear)

**KO**

Jan 18, 2019 1:54 PM

<https://collaborator.cloud.health.ge.com/ui#review:id=234327>

**Boyce**

Jan 21, 2019 11:19 AM

Thanks! I did look at this over the weekend

**Boyce**

Jan 21, 2019 11:34 AM

I copied and and pasted that into vs code to poke around, which helped, but isn't very efficient or informative since it's not connected to anything.

* + Am I able to pull this directly into my WAS, or is that not possible in this scenario?
  + What path will take me to this code in the WAS?

Jan 21, 2019 11:34 AM

**KO**

Jan 21, 2019 11:44 AM

i shared the perforce changelist in the team room

**KO**

Jan 21, 2019 11:44 AM

angus can help you pull it down

**KO**

Jan 21, 2019 11:46 AM

if he is not around then i can help

**Boyce**

Jan 21, 2019 12:14 PM

Sweet, thank you!

**Boyce**

Jan 21, 2019 12:14 PM

Got it pulled down and found it in WAS

**KO**

Jan 21, 2019 12:16 PM

cool beanz

**KO**

Jan 23, 2019 10:19 AM

CL 304436 has the most up to date code after a few fixes, FYI !

**KO**

Jan 24, 2019 4:19 PM

if you are with angus can you make him look at our chat

**Boyce**

Jan 24, 2019 4:32 PM

Done

**Boyce**

Jan 24, 2019 4:32 PM

**Boyce**

Jan 24, 2019 4:32 PM

Is this calculation backwards?

**KO**

Jan 24, 2019 4:32 PM

no. notes are backwards

**Boyce**

Jan 24, 2019 4:32 PM

Isn't CSP - actual

**Boyce**

Jan 24, 2019 4:32 PM

Ah

**Boyce**

Jan 24, 2019 4:32 PM

Okay

**KO**

Jan 24, 2019 4:33 PM

found that out when doing unit tests

**KO**

Jan 24, 2019 4:34 PM

because you want to look at how many people are scheduled and subtract the plan.  5 sched - 10 planned = -5 variance (want the negative to show understaffed)

**Boyce**

Jan 24, 2019 4:34 PM

Got it. Good catch

**KO**

Feb 1, 2019 2:30 PM

CL 305483 has the newest code

**Boyce**

Feb 1, 2019 2:30 PM

Thank!

**Boyce**

Feb 1, 2019 2:34 PM

Which document were most of the changes made in?

**KO**

Feb 1, 2019 2:38 PM

CoveragePeriodProvider

**Boyce**

Feb 1, 2019 3:05 PM

Thank

**KO**

Feb 27, 2019 8:03 AM

how's it going?

**Boyce**

Feb 27, 2019 8:06 AM

It's been a nightmare but I'm joining our stand-up now

**Boyce**

Feb 27, 2019 8:06 AM

If you still have a minute to run thru stuff

**KO**

Feb 27, 2019 8:06 AM

yep!

**KO**

Feb 27, 2019 8:08 AM

signing in... skype

**Boyce**

Feb 27, 2019 8:08 AM

ok!

**KO**

Feb 27, 2019 8:57 AM

nice demo!!

**Boyce**

Feb 27, 2019 8:58 AM

THANK

**Boyce**

Feb 27, 2019 9:00 AM

Did I miss anything?

**KO**

Feb 27, 2019 9:01 AM

one piece of tiny feedback - i find it helps to describe what you are going to do and what you expect to happen before you do it. example: explain that we are going to see the DEEN numbers update after deleting and should see the green icon go to warning. just an example, because i think it was obvious enough in our demo anyway. just feedback for a future demo. because sometimes people are not paying total attention or don't know our feature well enough. or, skype is shitty and clips around a bunch (i don't think that happened today)

**Boyce**

Feb 27, 2019 9:02 AM

Okay thank you!! I welcome all the feedback I can get!! Much appreciated

**KO**

Feb 27, 2019 9:05 AM

that kind of thing is more relevant with demos with lots of  interaction

**KO**

Feb 27, 2019 9:06 AM

great job. your practice/prep paid off

**KO**

Feb 27, 2019 9:06 AM

FIRST DEMO IN THE BOOKS

**Boyce**

Feb 27, 2019 9:07 AM

Still good to know! I will remember this for feature acceptance as well

**KO**

Feb 27, 2019 9:07 AM

oh for more background on why we skip demoing some things

**Boyce**

Feb 27, 2019 9:07 AM

AHHH!!! Thanks! I need a vacation now. How do you do these stressful things all the time?! Lol

**KO**

Feb 27, 2019 9:08 AM

its better to show just the main items or better demo-able stuff because showing off all the tiny details can make people zone out

**KO**

Feb 27, 2019 9:08 AM

we started to focus on that on my last project with the Brewers because the MAIN GUY would be scrolling through his phone while we demoed

**KO**

Feb 27, 2019 9:09 AM

@ stress - the more you do, the less stressful they get!!

**Boyce**

Feb 27, 2019 9:10 AM

Ah this makes sense, good point!

**KO**

Feb 27, 2019 9:10 AM

we would actually start calling that guy out by name to answer questions

**KO**

Feb 27, 2019 9:10 AM

lol

**Boyce**

Feb 27, 2019 9:11 AM

So we want to show highlights, not give a verbose report out.

**KO**

Feb 27, 2019 9:11 AM

exactly

**KO**

Feb 27, 2019 9:12 AM

verbose stuff is for demo to po, maybe feature verification? but you know more about those meetings than i do

**Boyce**

Feb 27, 2019 9:14 AM

@ stress, I guess that's part of the reason I'm trying to get used to doing more spooky things, there is no easy way around it

**Boyce**

Feb 27, 2019 9:15 AM

Lolol that's hilarious

**Boyce**

Feb 27, 2019 9:17 AM

Yep, it could get very tedious duplicating a verification for sprint review. Thank you for mentioning this!

**Boyce**

Feb 27, 2019 9:19 AM

Excellent speech just now btw!! It actually made me feel inspired about this project for once haha

**KO**

Feb 27, 2019 9:19 AM

lmfao

**KO**

Feb 27, 2019 9:19 AM

thanks :)

**Boyce**

Feb 27, 2019 9:27 AM

**Boyce**

Mar 1, 2019 3:34 PM

[insert name] was admiring your nametag to Sheetul earlier while you were at lunch

**KO**

Mar 1, 2019 3:34 PM

lmao!

**KO**

Mar 1, 2019 3:34 PM

maybe jaime klauser

**Boyce**

Mar 1, 2019 3:34 PM

The guy with the beard at Jodee's desk

**KO**

Mar 1, 2019 3:34 PM

yes

**Boyce**

Mar 1, 2019 3:34 PM

lolol

**Boyce**

Mar 1, 2019 3:35 PM

He was fascinated with the dog that your special characters made. It was fun

**Boyce**

Mar 1, 2019 3:35 PM

animal

**Boyce**

Mar 1, 2019 3:35 PM

w/e it is

**KO**

Mar 1, 2019 3:35 PM

it is dog

**KO**

Mar 1, 2019 3:36 PM

it is from the game Undertale which is a complete treasure

**Boyce**

Mar 1, 2019 3:36 PM

Excellent 

**KO**

Mar 12, 2019 11:04 AM

are you in the Phoenix Engineering flow?

**Boyce**

Mar 12, 2019 11:21 AM

Yip

**Boyce**

Mar 12, 2019 11:23 AM

Lots of going on

**KO**

Mar 12, 2019 11:23 AM



**Boyce**

Mar 12, 2019 11:23 AM

hahaha

**KO**

Mar 14, 2019 10:01 AM

test message

**Boyce**

Mar 14, 2019 10:03 AM

yo

**Boyce**

Mar 14, 2019 10:03 AM

message received

**KO**

Mar 14, 2019 10:05 AM

thank

**Boyce**

Mar 14, 2019 10:12 AM

welc

**KO**

Mar 15, 2019 11:04 AM

are you leaving to come in soon for farewell lunch?

**Boyce**

Mar 15, 2019 11:04 AM

Affirmative

**KO**

Mar 15, 2019 11:05 AM

sometimes we leave a little early so if possible it would be cool if you were here before noon

Mar 15, 2019 11:05 AM

**Boyce**

Mar 15, 2019 11:06 AM

Okay cool, thank you! Hopping in the car now

**KO**

Mar 15, 2019 11:07 AM



**KO**

Mar 26, 2019 9:15 AM

do you want to start setting up the meetings for this sprint? i can do it otherwise

**Boyce**

Mar 26, 2019 9:41 AM

I can do it :)

**KO**

Mar 26, 2019 9:42 AM

thanks!

**Boyce**

Mar 26, 2019 9:42 AM

Picking up my Jeep now! Will be in shortly

**KO**

Mar 26, 2019 9:42 AM

congrats!

**Boyce**

Mar 26, 2019 9:48 AM

Thank you!

**Boyce**

Mar 28, 2019 12:45 PM

I'm just gonna be going through recent notes and some angular walkthroughs for a while, just let me know if you are free and want to do any paired programming at any point

**KO**

Mar 28, 2019 12:45 PM

ok, sounds good

**KO**

Mar 28, 2019 12:46 PM

i think walkthroughs are a great idea. & even playing with the schedule grid (adding a button to a page, etc) to actually get in the code

Mar 28, 2019 12:46 PM

**KO**

Mar 28, 2019 12:46 PM

or change something and watch the tests fail - fix the tests, that kind of stuff

**KO**

Mar 28, 2019 12:46 PM

(then revert changes)

**Boyce**

Mar 28, 2019 12:50 PM

I was trying to do this yesterday and saw this:

**Boyce**

Mar 28, 2019 12:50 PM

**Boyce**

Mar 28, 2019 12:51 PM

So I wasn't sure if this would mess something up

**Boyce**

Mar 28, 2019 12:51 PM

Or if I needed to create a new branch or something

**KO**

Mar 28, 2019 12:51 PM

you need to get the p4v (perforce) plugin for vscode

**KO**

Mar 28, 2019 12:51 PM

right now the file you are editing isn't checked out in perforce so it gets scared

**KO**

Mar 28, 2019 12:52 PM

the plugin will auto-check out and add files in perforce for you

**Boyce**

Mar 28, 2019 12:52 PM

Oh, I have that installed but maybe not configured or something?

**Boyce**

Mar 28, 2019 12:54 PM

**KO**

Mar 28, 2019 12:54 PM

yea

**KO**

Mar 28, 2019 1:01 PM

go to View -> Open Command Pallete

**KO**

Mar 28, 2019 1:01 PM

Preferences: Open Settings JSON

**KO**

Mar 28, 2019 1:01 PM

put this in there:

**KO**

Mar 28, 2019 1:01 PM

"git.ignoreMissingGitWarning": true,

"perforce.user": "kocallaghan",

"perforce.client": "kocallaghan\_dev",

"perforce.port": "harding.api-wi.com:1666",

"editor.minimap.enabled": false,

"perforce.editOnFileSave": true,

"perforce.editOnFileModified": true,

"perforce.addOnFileCreate": true,

"perforce.deleteOnFileDelete": true,

"editor.formatOnSave": true,

"html.format.wrapLineLength": 0

* + [#perforce](https://www.flowdock.com/app/private/251229?filter=all&tags=perforce)
  + [#configuration](https://www.flowdock.com/app/private/251229?filter=all&tags=configuration)

**KO**

Mar 28, 2019 1:01 PM

only make sure your perforce user and client (workspace folder) are correct

**KO**

Mar 28, 2019 1:03 PM

and then close vscode a bunch of times idk i had trouble with it

**Boyce**

Mar 28, 2019 1:10 PM

Thank you! I'm just assuming my perforce.client would be jboyce\_dev? I can't find it in perforce settings

**KO**

Mar 28, 2019 1:10 PM

that is your workspace folder name

**KO**

Mar 28, 2019 1:10 PM

yours is really long from what i remember

**Boyce**

Mar 28, 2019 1:10 PM

ah

**Boyce**

Mar 28, 2019 1:11 PM

yes lol

**Boyce**

Mar 28, 2019 1:19 PM

**Boyce**

Mar 28, 2019 1:19 PM

BUTTON

**Boyce**

Mar 28, 2019 1:19 PM

lol

**KO**

Mar 28, 2019 1:19 PM

amazing

**Boyce**

Mar 28, 2019 1:20 PM

thanks :P

**Boyce**

Mar 28, 2019 1:21 PM

Is there somewhere this setup for perforce is documented?

**KO**

Mar 28, 2019 1:22 PM

no

**KO**

Mar 28, 2019 1:22 PM

:)

**KO**

Mar 28, 2019 1:23 PM

i think it might be on the extension's readme page actually

**Boyce**

Mar 28, 2019 3:02 PM

So I think I'm gonna print off our old team pic for Jo and Angus like I did for Andy

**Boyce**

Mar 28, 2019 3:03 PM

In place of a farewell card. Was gonna see if you and Angus want to sign

**Boyce**

Mar 28, 2019 3:03 PM

Is this tacky? lol

**KO**

Mar 28, 2019 3:13 PM

not tacky

**KO**

Mar 28, 2019 3:13 PM

i had to do a party city run tonight so i might bring back a couple balloons or something

**KO**

Mar 28, 2019 3:14 PM

ian said i can charge it to centare cause the lunch cost was so low

**Boyce**

Mar 28, 2019 3:18 PM

Cool!

**Boyce**

Mar 28, 2019 3:19 PM

I sent that pic to you in slack if you wouldn't mind printing 2-3 of them

**Boyce**

Mar 28, 2019 3:19 PM

my last laptop (that got replaced) also had a flaky connection with the printers

**KO**

Mar 28, 2019 3:20 PM

i only know how to print to a black and white printer

**KO**

Mar 28, 2019 3:20 PM

is that ok?

**Boyce**

Mar 28, 2019 3:20 PM

Oh

**Boyce**

Mar 28, 2019 3:20 PM

Um

**KO**

Mar 28, 2019 3:20 PM

only the big printer is color

**Boyce**

Mar 28, 2019 3:20 PM

Try try the  03 one?

**Boyce**

Mar 28, 2019 3:21 PM

I'm pretty sure  that's the one

**Boyce**

Mar 28, 2019 3:21 PM

I will go check when you print

**Boyce**

Mar 28, 2019 3:22 PM

So you don't have to get up lol

**Boyce**

Mar 28, 2019 3:23 PM

just lmk when

**KO**

Mar 28, 2019 3:24 PM

ok i tried

**Boyce**

Mar 28, 2019 3:27 PM

SUCCESS

**Boyce**

Mar 28, 2019 3:27 PM

Can u prnt 2 moar plz

**Boyce**

Mar 28, 2019 3:38 PM

Shanks

**Boyce**

Mar 28, 2019 4:22 PM

I'm gonna ask if Jo wants to sign Angus' pic

**Boyce**

Mar 28, 2019 4:33 PM

It's probably not a huge surprise for her now haha

**Boyce**

Mar 28, 2019 4:34 PM

I can bring those over to you whenever

**KO**

Mar 28, 2019 4:34 PM

ok

**Boyce**

Mar 29, 2019 12:19 PM

I will laminate the pics at 2:00 (read, Cody will laminate the pics at 2:00 when he's out of his meeting because he's the master)

**Boyce**

Mar 29, 2019 12:21 PM

I have the drinks in a little gift bag that I stealthily smuggled in with my cooler bag, and Jo randomly passed me in the hallway with it! If she only knew

**KO**

Mar 29, 2019 12:22 PM

haha

**Boyce**

Mar 29, 2019 2:08 PM

Ready with pics and gift whenever Angus joins

**KO**

Mar 29, 2019 2:11 PM

joins?

**Boyce**

Mar 29, 2019 2:12 PM

just to come say bye, because I also have a pic for him

**KO**

Mar 29, 2019 2:12 PM

ok

**Boyce**

Apr 1, 2019 1:28 PM

So I have my WAS running and I'm trying to run the schedule grid (standalone) against it, and at least in the terminal it says it's running and has a loading spinner in the browser, but it never gets past that.

**KO**

Apr 1, 2019 1:32 PM

i don't think we ever got that working

**KO**

Apr 1, 2019 1:32 PM

since everything has updated

**Boyce**

Apr 1, 2019 1:32 PM

Ah.

**Boyce**

Apr 1, 2019 1:32 PM

Well that is a relief I guess lol

**Boyce**

Apr 1, 2019 1:34 PM

And when you do "node simulator" it doesn't actually do anything in the terminal, right?

**KO**

Apr 1, 2019 1:34 PM

yea

**Boyce**

Apr 1, 2019 1:36 PM

Cool, it just decided to work again for some completely unknown reason.....

**KO**

Apr 1, 2019 1:39 PM

sounds totally normal!

**Boyce**

Apr 1, 2019 1:40 PM

hahhahaha. yay.

**KO**

Apr 2, 2019 10:27 AM

HELLO

**KO**

Apr 2, 2019 10:27 AM

we can run schedule grid against the deployed team system now

**KO**

Apr 2, 2019 10:27 AM

but you need to disable CORS in chrome

**KO**

Apr 2, 2019 10:28 AM

how to do this:  
1. make a new shortcut on your browser with the path as: "PATHTOCHROME\chrome.exe" --disable-web-security --disable-gpu --user-data-dir=~/chromeTemp  
2. close ALL CHROME INSTANCES  
3. click on your new shortcut  
4. npm run int07  
5. enjoy

* + [#configuration](https://www.flowdock.com/app/private/251229?filter=all&tags=configuration)

**Boyce**

Apr 2, 2019 10:48 AM

HELLO

**Boyce**

Apr 2, 2019 10:48 AM

THANK!

**KO**

Apr 2, 2019 10:49 AM

i got path to chrome by looking at an existing chrome shortcut

**Boyce**

Apr 2, 2019 10:49 AM

**Boyce**

Apr 2, 2019 10:49 AM

pain

**KO**

Apr 2, 2019 10:49 AM

get latest

**Boyce**

Apr 2, 2019 10:50 AM

K

**Boyce**

Apr 2, 2019 11:01 AM

It FINALLY worked!!

**Boyce**

Apr 2, 2019 11:02 AM

I had been running the Schedule Grid in incognito because it would crash Chrome otherwise

**Boyce**

Apr 2, 2019 11:04 AM

So I just had to disable all my extensions and it didn't blow up after that. Who needs AdBlocker anyway, right?! 

**KO**

Apr 2, 2019 11:05 AM

that's weird, i don't have to disable my adblocker

**KO**

Apr 2, 2019 11:05 AM

but you can probably tell your adblocker to only disable itself on certain sites

**Boyce**

Apr 2, 2019 11:07 AM

No I mean I had to disable allllll my extensions because the SG was sucking so much CPU it would freeze Chrome and my computer sounded like an attack helicopter ready for take off.

**KO**

Apr 2, 2019 11:08 AM

how many extensions did you have? i'm glad it works but that does seem weird. it shouldn't be that bad

**Boyce**

Apr 2, 2019 11:09 AM

I felt like I didn't have that many but there were like 19 Chrome processes running lol, now down to 9 with all those disabled

**Boyce**

Apr 2, 2019 11:18 AM

When you have a spare second, I have a question about getting personal service bus, and also wondering if there is a confluence page with proper Perforce config for a project?

**KO**

Apr 2, 2019 11:18 AM

what do you mean proper perforce config?

**KO**

Apr 2, 2019 11:18 AM

i don't actually know how to do the service bus part, andy did that for us

**Boyce**

Apr 2, 2019 11:19 AM

Just like is there is anything special I need to do with Int07 other than connect with helix the same way as dev2team1

**Boyce**

Apr 2, 2019 11:20 AM

Ah okay. I was just using yours from the confluence page, do I need my own or does it matter?

**KO**

Apr 2, 2019 11:20 AM

it would be best to have your own, but we might be ok without

**KO**

Apr 2, 2019 11:21 AM

you shouldn't have to do anything special in perforce with int07. maybe i'm not understanding what you mean

**Boyce**

Apr 2, 2019 11:21 AM

Okay I'll talk with Andy

**Boyce**

Apr 2, 2019 11:23 AM

Never mind, I just feel very ignorant with Perforce and didn't want to miss anything, I think that answers the question lol

**KO**

Apr 2, 2019 11:23 AM

we could walk through what you've done and how you use it if you think that would help?

**Boyce**

Apr 2, 2019 11:30 AM

Yes I guess I need a refresher on how shelving works again too

**KO**

Apr 2, 2019 11:31 AM

are you ready to do that now?

**Boyce**

Apr 2, 2019 11:32 AM

shore

**Boyce**

Apr 3, 2019 12:39 PM

Hola! I had a good meeting with Angus, and he encouraged me to be more proactive with communication. So I will strive to do this!

**Boyce**

Apr 3, 2019 12:39 PM

Lately I have been thinking of ways to help the team more (especially during this rebalancing phase, and while I'm still getting familiar with the code).

**Boyce**

Apr 3, 2019 12:40 PM

So what are some ways I can help you? Considering you have way more on your plate than you did a few months ago, I seriously have no idea how you do such an outstanding job of juggling so many things, I'm exhausted just thinking about it. Mad respect. Still, I want to try to share the load however I can.

**Boyce**

Apr 3, 2019 12:40 PM

Some things I was thinking about were, trying to fill Angus' role on the Scrum Master spectrum by driving useful Scrum meetings and lean/Agile practices, and also facilitate all our meetings (not just standups) so you don't always have to do it. And continuing with Sprint Review demos. Would these things be helpful to you? I'm certainly not trying to take your job or impose on your leadership, just trying to think of other ways to contribute.

**KO**

Apr 3, 2019 12:40 PM

wow you type fast :)

**Boyce**

Apr 3, 2019 12:40 PM

Copy > paste lol

Apr 3, 2019 12:40 PM

**KO**

Apr 3, 2019 12:40 PM

hahahah

**KO**

Apr 3, 2019 12:41 PM

i would love if you took on the scrum master role. would be great experience

**KO**

Apr 3, 2019 12:41 PM

that and doing more demos!!

**KO**

Apr 3, 2019 12:41 PM

and yes, i would like to share the computer control in meetings. we can switch off

**KO**

Apr 3, 2019 12:41 PM

thank you!

**Boyce**

Apr 3, 2019 12:42 PM

Okay great I will work on these things!

**Boyce**

Apr 3, 2019 12:43 PM

I have additional ideas relating to this but not pressing now.

**Boyce**

Apr 3, 2019 12:43 PM

The other main thing I wanted to communicate was, I have been hesitant to ask too many questions or do paired programming with you because you've already got SO much going on. I've been trying to ask Shane and Angus questions when possible, but I know there are a great many things that you are the best point person for. So I certainly do want to learn as much as I can from you, I've just been trying not to bog you down. So I wanted to put that out there in case it seemed I was avoiding asking you questions or initiating pairing and whatnot. What are your thoughts about this / what works with your schedule /  how can I improve in this area?

**KO**

Apr 3, 2019 12:47 PM

i've been trying to think of a way to deal with that too

**KO**

Apr 3, 2019 12:47 PM

i am honestly still not in a happy mood after the team being changed so suddenly :( but hopefully i can get past that quick

**Boyce**

Apr 3, 2019 12:47 PM

SAME

**Boyce**

Apr 3, 2019 12:50 PM

Right now I am still learning Angular so like, TODAY I don't need much help because I'm just going through docs and courses and practicing with little projects etc, but I think I will probably need more guidance as I transition more into dev role

**KO**

Apr 3, 2019 12:50 PM

yes, no problem

**KO**

Apr 3, 2019 12:51 PM

i will let you know if i am deep in something and need to table helping you. feel free to ask always (or do as you have been, spreading questions around)

**Boyce**

Apr 3, 2019 12:51 PM

So I guess we can just communicate what works for you and what doesn't, and I will strive to shift the questions to others whenever possible

**Boyce**

Apr 3, 2019 12:51 PM

Okay sweet

**Boyce**

Apr 3, 2019 12:54 PM

I'll try to ask more in general, but please don't feel pressured or whatever if you don't have the time, I definitely understand!

**KO**

Apr 3, 2019 12:54 PM



**Boyce**

Apr 3, 2019 12:54 PM

Also I asked Lynn to change my mentor from Matt to Wade or another dev so I can learn from them too

**Boyce**

Apr 3, 2019 12:55 PM

So hopefully that will take effect soon and I'll have another resource

**Boyce**

Apr 3, 2019 12:55 PM

Resource. lol

**KO**

Apr 3, 2019 12:57 PM

cooooooool

**KO**

Apr 3, 2019 1:00 PM

a few min ago i copied a chunk of a config file change so i could set up my config file for integration tests

**KO**

Apr 3, 2019 1:00 PM

well i did something else for a little bit.

**KO**

Apr 3, 2019 1:00 PM

come back to paste in my config change

**KO**

Apr 3, 2019 1:00 PM

and instead what pastes in is   : beans :

**Boyce**

Apr 3, 2019 1:02 PM

Oh no!!! hahahahaha

**Boyce**

Apr 3, 2019 1:02 PM

Sabotaged by beans. A dark day indeed

**KO**

Apr 3, 2019 1:02 PM



**Boyce**

Apr 3, 2019 1:02 PM

lololol

**Boyce**

Apr 3, 2019 1:03 PM

Soooo last thing: do you have any other feedback for me- things to do, things to not do, ways to improve? And is there any other way I can be of help to you or the team?

**KO**

Apr 3, 2019 1:08 PM

i will think about it, but i don't have anything right now

**KO**

Apr 3, 2019 1:09 PM

i'm sorry we don't have any actual work for you to do yet

Apr 3, 2019 1:09 PM

**Boyce**

Apr 3, 2019 1:09 PM

Sweet, I knew I was perfect 

**Boyce**

Apr 3, 2019 1:09 PM

**Boyce**

Apr 3, 2019 1:10 PM

It's okay! I am glad to finally have a chance to learn how Angular works, things are really starting to make more sense

**Boyce**

Apr 3, 2019 1:11 PM

As well as how running against different systems etc works

**KO**

Apr 3, 2019 1:24 PM

hahahahahh

**Boyce**

Apr 5, 2019 11:47 AM

Having some "fun" with Perforce committing my changes, so I think Imma go to lunch and then maybe you can help me look at some stuff when I get back

**KO**

Apr 5, 2019 1:24 PM

ok

**Boyce**

Apr 5, 2019 1:38 PM

Free whenever you are :)

**Boyce**

Apr 9, 2019 9:37 AM

Thanks for commenting on the thread in UX, I still don’t even know what to say to Kristi’s response haha

**Boyce**

Apr 9, 2019 1:41 PM

Moving these icons next to the weekly view title does break guidance and I am afraid users will think the arrows are going to advance them to another page.

**Boyce**

Apr 9, 2019 1:42 PM

First of all, when does a double chevron in any context make anyone think "Most Recent"???

**Boyce**

Apr 9, 2019 1:42 PM

**Boyce**

Apr 9, 2019 1:42 PM

I digress. I just needed to vent for a second haha

**KO**

Apr 9, 2019 1:42 PM

yep i agree that that icon makes me think that its going to take me somewhere else, in it's current position]

**Boyce**

Apr 9, 2019 1:43 PM



**KO**

Apr 9, 2019 2:00 PM

<https://victoria.ent.box.com/folder/47545052564>

* + [#scrum](https://www.flowdock.com/app/private/251229?filter=all&tags=scrum)

**Boyce**

Apr 9, 2019 2:00 PM

bean

**KO**

Apr 9, 2019 2:01 PM

and here is "guidance"

Sprint review Guidance

-    Story Point Planned

    -This is the number of points you committed to in Sprint planning.  The easiest way to make sure this is correct is to update the slide right away during sprint planning

   -Nothing else should be shown here.  If more points are pulled in during the sprint, this number should not be changed or appended to. (please don’t show: “7 + 5” for example)

-  Story Points Accepted

   - Right before the sprint review starts, how many points does the team have accepted in Rally.

-    Final Report Out Slide – This slide is about the PI, not the sprint.

   -Remaining Story Points

       - This is the number of points left to be completed in all future sprints in the current PI for all features assigned to the team.

- Remaining Capacity

   - Add up the capacity values for all future sprints in the current PI.

-  % Load Remaining

   - (Remaining Story Points / Remaining Capacity) \* 100 [let’s agree to not have any decimal places]

- Status – This is a quick glance indicator of how confident we are in getting our PI work done

   - Green – We are on track to finish all committed work for the PI (% Load Remaining must be < 100%)

   - Yellow – We have started to get behind, but we think we can make it up (% Load Remaining is ~100%)

    - Red – We don’t believe we will finish all committed work for the PI (% Load Remaining > 100%)

Apr 9, 2019 2:03 PM

* + [#scrum](https://www.flowdock.com/app/private/251229?filter=all&tags=scrum)

**KO**

Apr 9, 2019 2:01 PM

formatting...

**Boyce**

Apr 9, 2019 2:04 PM

I'm in!

**Boyce**

Apr 9, 2019 2:05 PM

Why does the word guidance always feel so passive aggressive haha

**KO**

Apr 9, 2019 2:07 PM

ok, i am heading out. be back soon

**Boyce**

Apr 9, 2019 2:08 PM

K! peace

**KO**

Apr 11, 2019 9:03 AM

do you have an [apiazuredevge.onmicrosoft.com](http://apiazuredevge.onmicrosoft.com/) account

**Boyce**

Apr 11, 2019 9:18 AM

Indeed I do

**KO**

Apr 11, 2019 9:22 AM

ok cool

**Boyce**

Apr 11, 2019 7:01 PM

I was able to duplicate that weird behavior in the team portal, and Shane helped me track down the media tag that was causing the issue. I can show you tomorrow. I shelved the changes for adding double scrollbar and setting content area overflow to auto if you wanna look at it: CL 312071

**Boyce**

Apr 11, 2019 7:03 PM

I starting looking this into earlier out of curiosity and got sucked in, and just now realized we don't even have anything in our sprint for it lol, whoops..... And least I learned things about the code I guess

Apr 11, 2019 7:11 PM

**Boyce**

Apr 15, 2019 11:12 AM

I got the schedule grid running inside the portal btw! So *for now* won't need help with that. Somewhere in the fine print it said sometimes you have to run "npm run build:prod" twice if it didn't take the first time. LOL...

**KO**

Apr 15, 2019 11:12 AM

WOW

**KO**

Apr 15, 2019 11:12 AM

never would have guessed that

**KO**

Apr 15, 2019 11:13 AM

you really are a developer now

**KO**

Apr 15, 2019 11:13 AM

now that you have wasted a full day trying to just get something to run

**KO**

Apr 15, 2019 11:13 AM

an api healthcare developer \*

**Boyce**

Apr 15, 2019 11:19 AM

hahahahaha

**Boyce**

Apr 15, 2019 11:19 AM

What an honor

**Boyce**

Apr 15, 2019 11:49 AM

So, happy news. I noticed Tim hasn't been using Clocktower much lately, so I asked if it might be free... And he said we can have it! The only problem is he still has to cancel it....

**Boyce**

Apr 15, 2019 4:05 PM

Where is it we are supposed to go to put retro actions items for program to look at?

**KO**

Apr 15, 2019 4:06 PM

good call

**KO**

Apr 15, 2019 4:06 PM

<https://devcloud.swcoe.ge.com/devspace/display/FWWQV/Team+Esquilax+Sprint+Retrospectives>

**Boyce**

Apr 15, 2019 4:07 PM

Shanks!

**KO**

Apr 17, 2019 3:25 PM

did you have to make any non-config file changes in order to run the portal locally?

**Boyce**

Apr 18, 2019 10:50 AM

OMG

**Boyce**

Apr 18, 2019 10:50 AM

I never saw this

**Boyce**

Apr 18, 2019 10:51 AM

I just saw your request to get latest and run portal

**Boyce**

Apr 18, 2019 10:51 AM

Sorry!!

**KO**

Apr 18, 2019 10:51 AM

no worries!

**KO**

Apr 18, 2019 10:51 AM

got it figured out

**Boyce**

Apr 18, 2019 10:51 AM

Glad you got it working

**Boyce**

Apr 18, 2019 10:52 AM

Were you able to get the schedule grid running in the portal?

**KO**

Apr 18, 2019 10:52 AM

wasn't doing it for schedule grid, was doing it for CSP page

**KO**

Apr 18, 2019 10:52 AM

then i learned i was a fool

**KO**

Apr 18, 2019 10:52 AM

and one does not just run the silverlight pages

**Boyce**

Apr 18, 2019 10:52 AM

Oh duh

**Boyce**

Apr 18, 2019 10:52 AM

lol

**Boyce**

Apr 18, 2019 10:52 AM

nice

**Boyce**

Apr 18, 2019 10:56 AM

Do you know if there is any other way of updating basic css or html changes besides run build prob which takes the lifetime of a small mammal to complete?

**KO**

Apr 18, 2019 11:00 AM

only if you use dev tools i guess

**KO**

Apr 18, 2019 11:00 AM

test in standalone grid first? unless you need to test them in portal

**Boyce**

Apr 18, 2019 11:05 AM

Yeah that's what I had been doing as much as possible, this likely won't be much of an issue moving forward. Only reason was because of iframes media queries breaks at different points in standalone vs in portal, but I got it sorted.

Apr 18, 2019 11:06 AM

**Boyce**

Apr 18, 2019 11:05 AM

It was just really annoying because you can't directly edit a media query in dev tools without creating a custom stylesheet

**Boyce**

Apr 18, 2019 11:05 AM

The worst is over I'll stop whining now lol

**Boyce**

Apr 18, 2019 11:06 AM

Hopefully won't have to use portal very often

Apr 18, 2019 11:06 AM

**KO**

Apr 18, 2019 11:08 AM

for sure

**KO**

Apr 18, 2019 11:09 AM

waiting 8 min to test your changes builds character :)

**Boyce**

Apr 19, 2019 8:51 AM

I guess this seems better but I still don't get why Esquilax that's already trying to rebalance is the team to absorb this new role. Hmm.

**Boyce**

Apr 19, 2019 8:52 AM

Mostly just speaking from subjective feelings more than anything.

**KO**

Apr 19, 2019 8:52 AM

i think its: even with 3 devs we have fewer devs than most teams, so if john can help with training we are still the default team to place people on

**KO**

Apr 19, 2019 8:53 AM

i was hoping for the big switcharoo we were trying to get happen but it's too much team thrash

**Boyce**

Apr 19, 2019 8:53 AM

I guess that is understandable.

**KO**

Apr 19, 2019 8:53 AM

this plan seems ok enough. i feel like i/we don't really have a choice, lol

**Boyce**

Apr 19, 2019 8:54 AM

Logically it makes sense, but I'm still annoyed that they keep piling more things on your plate. Not that I doubt you at all, but you know what I mean.

**Boyce**

Apr 19, 2019 8:54 AM

Lol yap

**Boyce**

Apr 19, 2019 8:54 AM

Ah well

**Boyce**

Apr 19, 2019 8:54 AM

Builds character

**KO**

Apr 19, 2019 8:54 AM

LOL

**Boyce**

Apr 19, 2019 8:54 AM

**KO**

Apr 19, 2019 8:54 AM

thank you for your concern  though :)

**KO**

Apr 19, 2019 8:54 AM

i appreciate it

**KO**

Apr 19, 2019 8:54 AM

at least this guy seems cool

**Boyce**

Apr 19, 2019 8:54 AM

Nice!

**KO**

Apr 19, 2019 8:54 AM

also, where does he sit :|

**KO**

Apr 19, 2019 8:55 AM

we may have to boot out chris gutmanis

**Boyce**

Apr 19, 2019 8:55 AM

There is some free space under Shane's tall desk if he would fit under there

**KO**

Apr 19, 2019 8:56 AM

lol

**KO**

Apr 19, 2019 10:09 AM

so, simplest solution would be something like:

$navigation-bar-height: 160px;

$breakpoint-height-768: calc(768px - $navigation-bar-height);  
etc...

then ...

@media only screen and (max-height: $breakpoint-height-768) {

**KO**

Apr 19, 2019 10:09 AM

and then that would be in the 2 files you need these numbers for

**KO**

Apr 19, 2019 10:10 AM

but i think you could create a scss file at the root level called something like variables.scss with the $navigation-bar-height $breakpoint-height-etc variables defined, and then import that variables.scss in the 2 files you need to use those in

**KO**

Apr 19, 2019 10:11 AM

then, we still need to remember to update $navigation-bar-height sometime in the future, but other people will know where these breakpoints came from

**KO**

Apr 19, 2019 10:12 AM

maybe the $breakpoint-height-768 etc definitions could have a comment like "// for the 1024x768 resolution size" by them for extra clarity

**Boyce**

Apr 19, 2019 11:27 AM

This is very good, many thanks.

**Boyce**

Apr 19, 2019 11:29 AM

My only thoughts would be, since this is only a temporary feature until the screen rework in PI 3, do we want to go as far as creating new files just for these one or two variables that could be set in existing files? And then have more to remove later too?

**KO**

Apr 19, 2019 11:46 AM

We can't assume we are actually reworking the screen in PI3

**KO**

Apr 19, 2019 11:46 AM

it is a good thought though

**KO**

Apr 19, 2019 11:47 AM

maybe then instead of the variables file, just have the variable creation in the 2 files you need. that could be a good compromise

**Boyce**

Apr 19, 2019 12:40 PM

Yes, that is what I was trying to say but did not express well lol

**KO**

Apr 19, 2019 12:40 PM

well perfect!

**Boyce**

Apr 19, 2019 12:40 PM

Thanks for feedback!!

**KO**

Apr 19, 2019 12:41 PM

yw!

**Boyce**

Apr 23, 2019 12:21 PM

invite new guy to pre-review or nah?

**KO**

Apr 23, 2019 12:21 PM

nah

**Boyce**

Apr 23, 2019 12:22 PM

k

**Boyce**

Apr 24, 2019 9:59 AM

Feedback on demo?

**Boyce**

Apr 24, 2019 9:59 AM

I didn't take as much time to prepare this time as last time because I wasn't as scared So I feel like it would have been a little less scattered, and planning to prepare a lil better next time.

**Boyce**

Apr 24, 2019 10:00 AM

Also I get very tunnel vision'd with my work so I can tell you anything you want to know about what I worked on, but since I didn't actually do hardly anything with the sticky header or drawer, I felt like I was missing some things and wasn't super comfortable with explaining them. So that's another thing to work on.

**KO**

Apr 24, 2019 10:14 AM

awesome!! you didn't seem nervous at all

**KO**

Apr 24, 2019 10:14 AM

yep, if we can get to a point where we actually walk through the demo at the pre review, that will help

**KO**

Apr 24, 2019 10:15 AM

the other thing is just general presenting stuff:  go into it thinking that the people on the phone have never seen this screen (some people haven't). they don't know what the org/role is and don't know how our data is set up, and with anything where you are demoing an interaction it helps to explain first exactly what should happen and what they should be looking for. they can't see the mouse pointing to things very easily, etc.

* + [#demo](https://www.flowdock.com/app/private/251229?filter=all&tags=demo)

**Boyce**

Apr 24, 2019 10:18 AM

Oh yes! Actual demo during pre-review would be awesome, this will be my goal for next time

**Boyce**

Apr 24, 2019 10:19 AM

This is excellent feedback, I will keep this in mind for sure, thank you!!

**KO**

Apr 24, 2019 10:19 AM

you did great, all this other stuff just comes with practices

**KO**

Apr 24, 2019 10:20 AM

and learning to go (what feels like) uncomfortably slow because of screen delays and stuff

**Boyce**

Apr 24, 2019 10:22 AM

Yes. Deep breath. Lol I'm always worried about taking too long or moving too slow, so I will have to just relax some more. 

**KO**

Apr 24, 2019 10:22 AM

yeah it's hard to shift into a different gear

**KO**

Apr 24, 2019 10:22 AM

slower is almost always better, they have to take in this relatively new screen & the stuff you are explaining & the stuff you are demoing

**Boyce**

Apr 24, 2019 10:51 AM

Good point. I guess to err on one side or the other, it's better they know a little more than they wanted than to be completely confused about what is even happening. Without getting bogged down in all the details though, as I am prone to do!

**Boyce**

Apr 26, 2019 7:49 AM

Mornin'

**Boyce**

Apr 26, 2019 7:49 AM

Do you think they will record the K8's retro?

**KO**

Apr 26, 2019 7:55 AM

no idea

**Boyce**

Apr 26, 2019 8:00 AM

no big, I have been trying to focus on learning code things until they have a streamlined deployment process, so I don't have to learn a bad one then relearn the new one. so I don't have anything to contribute to the retro but would be interested to see what comes out of it

**KO**

Apr 26, 2019 8:44 AM

it is actually going really well

**Boyce**

Apr 26, 2019 9:02 AM

good to hear!

**Boyce**

Apr 29, 2019 3:47 PM

I've got the first empty message working (the easier one) but I will probably need some help tomorrow with the banner one, if you have any free time at all. I'm heading out now to get home before traffic

**KO**

Apr 29, 2019 3:47 PM

ok

**Boyce**

Apr 29, 2019 8:46 PM

Remembered on my home that you are WFH lol, if Shane is still among the living tomorrow I will see if he can help me out.

**Boyce**

Apr 29, 2019 8:48 PM

Also I had looked at your code review but got focused on looking at the code changes and forgot to go back and actually accept it, so that's done now

**KO**

Apr 30, 2019 8:17 AM

thanks!

**Boyce**

May 1, 2019 9:46 AM

I'll be there for standup so no need to bring laptop

**KO**

May 1, 2019 9:47 AM

ok, thanks!

**Boyce**

May 1, 2019 10:44 AM

Np, I am trying to remember to let you know on days when I get here right before standup so you don't have to haul your tank of a laptop for no reason

**KO**

May 1, 2019 10:45 AM

haha, it's not a problem. if you forget, no worries

**Boyce**

May 1, 2019 10:45 AM



**Boyce**

May 1, 2019 10:46 AM

I keep meaning to discuss Umbrella Academy with you but I just went to see Endgame (again) last night and that's all I can think about

**KO**

May 1, 2019 10:46 AM

again!!! lol

**Boyce**

May 1, 2019 10:47 AM

Yes haha

**KO**

May 1, 2019 10:47 AM

i saw it on saturday. i'm not a big marvel fan or anything, but i liked it!

**Boyce**

May 1, 2019 10:47 AM

Excellent!!!

**Boyce**

May 1, 2019 10:47 AM

Did you cry when Peter was saying goodbye to Tony? lol

**Boyce**

May 1, 2019 10:48 AM

Cause I was strugglinnnnn

**Boyce**

May 1, 2019 10:48 AM

I'm probably way too emotionally invested in the characters haha

**KO**

May 1, 2019 10:48 AM

unfortunately i don't have much of a connection to most of the characters because i've missed a lot of the movies hah. but it was sad :)

**KO**

May 1, 2019 10:49 AM

i haven't seen homecoming yet :(

**Boyce**

May 1, 2019 10:49 AM

lol that's fair

**KO**

May 1, 2019 10:49 AM

i liked iron man's ending though

**KO**

May 1, 2019 10:49 AM

felt real

**Boyce**

May 1, 2019 10:50 AM

Homecoming is pretty good but on the lighter side, and I guess geared towards a slightly younger audience. But I think it's enjoyable, nonetheless

**Boyce**

May 1, 2019 10:50 AM

YES

**Boyce**

May 1, 2019 10:50 AM

I knew this day was coming but I was living in self-imposed denial. But now that it's happened it feels right.

**Boyce**

May 1, 2019 10:54 AM

So- I'm really glad that you liked it as not a huge Marvel fan, and also as someone with great discernment and excellent taste in cinema. The first time I went I was totally geekin out, while one of my very good friends responded with a literal, "Eh." I was in shock. I told him we couldn't be friends anymore. hahaha

**KO**

May 1, 2019 10:56 AM

i have a friend who's a big fan who was maybe a little happier than "eh" but just thought it was ok

**KO**

May 1, 2019 10:56 AM

i know that they have been building this up for so long, it can be hard to deal w/ your own expectations

**Boyce**

May 1, 2019 11:07 AM

Yeah very true, they did take a gamble in choosing this part 1 & 2 route. I'm just trying to figure out what he was expecting. He says the writing was weak, but we all knew that the sole purpose of this movie was simply to tie together the previous 21 movies, undo the snap, have some heavy emotional punches and wrap-ups, and blow our minds with insane visuals and action. I think they strongly delivered on all of those. I keep talking about this with everyone because I'm trying to continue debating haha so I just need to stop 

**KO**

May 1, 2019 11:09 AM

maybe he is referring to some of the one-liners? i think those are pretty common though. i personally didn't care for fat thor (lazy writing) and was actually annoyed with the "female empowerment" scene during the final battle which was also lazy and cheap. but those are very small parts of the movie as a whole

**KO**

May 1, 2019 11:09 AM

i actually really liked the 'twist' of thanos/nebula/gamora thwarting the plans. even though nebula's actress bugs me

May 1, 2019 11:12 AM

**KO**

May 1, 2019 11:10 AM

also. captain marvel is kinda over powered??? lol. she's like marvel's superman

**Boyce**

May 1, 2019 11:45 AM

I was also annoyed with the overly intentional "gUrL POwEr!!!1" scene, until I read somewhere that in the comics there is an all female team that this MIGHT be setting up. If true, this would be epic cause of the many awesome characters still available for that- but if not, yeah definitely lazy and cheap

**Boyce**

May 1, 2019 11:46 AM

Yes I liked that mix up as well!

**Boyce**

May 1, 2019 11:46 AM

Lol. Cap Marvel needs some Kryptonite or something fo sho

**KO**

May 2, 2019 10:49 AM

do you need help with anything on that message?

**Boyce**

May 2, 2019 10:51 AM

In just a min probably yes

**Boyce**

May 2, 2019 10:57 AM

I should say, certainly yes, just probably in a few more minutes

**KO**

May 2, 2019 10:57 AM

ok

**Boyce**

May 2, 2019 11:13 AM

K should be good now

**Boyce**

May 3, 2019 12:18 PM

Hi

**Boyce**

May 3, 2019 12:21 PM

So I've never done unit test in an angular app... I've only done them in [asp.net](http://asp.net/) and that was a million years ago and don't remember anything 

**KO**

May 3, 2019 12:40 PM

do you know how to run them?

**Boyce**

May 3, 2019 1:25 PM

I know you told me before but I don't recall offhand... I don't really know how to add in my changes to the existing test

**KO**

May 3, 2019 1:26 PM

ok, i will be over in a min

**Boyce**

May 3, 2019 1:26 PM

k

**KO**

May 6, 2019 9:22 AM

you are going to have a pretty nasty merge w/ shanes changes fyi

May 6, 2019 9:22 AM

**Boyce**

May 6, 2019 9:51 AM

yayyyyy

**KO**

May 6, 2019 9:51 AM

it will probably be easier to shelve your stuff, get latest, and then put your stuff back in

**Boyce**

May 6, 2019 9:51 AM

life is pain

**Boyce**

May 6, 2019 9:51 AM

ok, thanks

**Boyce**

May 6, 2019 10:41 AM

Not sure why but when I read Brian's message I thought it was yours and hence why I was confused lol. Makes total sense cause you two are basically twins, right?

**Boyce**

May 6, 2019 2:03 PM

**Boyce**

May 6, 2019 2:03 PM

Were these your changes in drawer component?

**KO**

May 6, 2019 2:03 PM

no

**Boyce**

May 6, 2019 2:04 PM

k

**Boyce**

May 7, 2019 9:55 AM

Don't need to bring laptop

**KO**

May 7, 2019 9:56 AM

**Boyce**

May 7, 2019 9:56 AM

Just got here

**KO**

May 7, 2019 10:50 AM

do you have a link to that view that shows the points we completed / what's left? i was gonna update the powerpoint early

**Boyce**

May 7, 2019 10:52 AM

<https://rally1.rallydev.com/#/63492139473d/releasemetrics?igRequest=false&releaseKeyTPSed=199647291780&tpsId=releasemetrics&tpsPS=20&tpsSI=0>

**Boyce**

May 7, 2019 10:52 AM

<https://rally1.rallydev.com/#/63492139473d/custom/292864357524?expandApp=292867428148>

**Boyce**

May 7, 2019 12:33 PM

Would you like to add your Agile CoP discussion item to the backlog? <https://devcloud.swcoe.ge.com/devspace/display/UZKQV/Agile+Community+of+Practice>

**KO**

May 7, 2019 12:35 PM

thanks. i don't think i have anything to add

**Boyce**

May 7, 2019 12:36 PM

Oh my bad I thought you had a thing, that must have been someone else lol

**Boyce**

May 8, 2019 9:12 AM

If they don’t turn that phone off!!!

**Boyce**

May 8, 2019 11:43 AM

So there were just a couple of API meetings that still had Jo and Angus on them, and I finally removed them yesterday I feel like this is a big step in overcoming my irrational sentimentality

**KO**

May 8, 2019 11:44 AM

RIP

**KO**

May 8, 2019 11:45 AM

those emails are just fake husks. they aren't our real friends

**Boyce**

May 8, 2019 11:47 AM

Truth. Our real friends are the beautiful butterflies that left the husks behind, to go live their lives out there in the great big world of wonder. \*sniff

**Boyce**

May 8, 2019 11:48 AM

overheard at Centare lol

**KO**

May 8, 2019 2:06 PM

really tiny thing of feedback - i am pretty sure that the retro items people put up are supposed to be "anonymous". they aren't really, and especially not if we all use different post it colors, but you may want to refrain from attributing them to people. the person will speak up if it is their's and they want to talk about it. that kind of thing

**Boyce**

May 8, 2019 2:08 PM

Omg I didn't think of this!! Thank you for pointing that out

**KO**

May 8, 2019 2:08 PM

it isn't really a problem on our team, but maybe for the future

**KO**

May 8, 2019 2:09 PM

the idea is for people who may not be comfortable sharing/being on the spot

**KO**

May 8, 2019 2:09 PM

(none of us, that i can tell, lol)

**Boyce**

May 8, 2019 2:24 PM

Yeah I feel like we're pretty comfortable, but there still might be a complaint or issue that someone wants to bring attention to without pointing fingers or being confrontational. I'm glad you mentioned this!

**Boyce**

May 8, 2019 2:34 PM

Btw, I thought I remembered you wanting to discuss some of the pain points of SOS within some meeting- was this the CoP or something else?

**KO**

May 8, 2019 2:41 PM

i kinda lost steam on that

**Boyce**

May 8, 2019 2:42 PM

hahaha

**Boyce**

May 8, 2019 2:43 PM

There's only so much steam to go around, I guess

**KO**

May 8, 2019 2:43 PM

lol. it's very true

**Boyce**

May 8, 2019 2:43 PM

like choosing your battles

**Boyce**

May 8, 2019 2:43 PM

choose your steam wisely

**Boyce**

May 8, 2019 2:43 PM

lol new life motto

**KO**

May 10, 2019 10:38 AM

i dont think my edits to events will take, you may have to copy in the new meeting info for all of them

**Boyce**

May 10, 2019 10:39 AM

RIPPPPPPPPPPPPPPPPPPPPPPPP

**Boyce**

May 10, 2019 10:39 AM



**Boyce**

May 10, 2019 10:50 AM

The good news is it's almost time for FOOD

**KO**

May 10, 2019 10:50 AM

woop

**KO**

May 10, 2019 10:50 AM

fyi the meeting is first, then food. normally it is the other way around

**Boyce**

May 13, 2019 11:55 AM

I'm on F5 and STILL this garbage won't load Google. GOOGLE. I can't search anything. I had such a strong will to not restart today, but I have been broken.

**KO**

May 13, 2019 11:55 AM

:|

**Boyce**

May 13, 2019 11:55 AM

Also after retrying countless times and watching some security thing continuously try to load Google but never actually load it has turned me into a violent rage monster.

**Boyce**

May 13, 2019 11:57 AM

Update: now that I've vented about it and done absolutely nothing different whatsoever, it works.

**Boyce**

May 13, 2019 11:57 AM

HAAAAAAAAAAAAAAAAAA

**Boyce**

May 13, 2019 3:23 PM

Can you tell if this is for AngularJS or Angular 2+? <http://embed.plnkr.co/40Bdf61wwg9VR4aACX5i/>

**KO**

May 13, 2019 3:23 PM

angularJS

**KO**

May 13, 2019 3:23 PM

did you look at the primeNG one?

**Boyce**

May 13, 2019 3:23 PM

ugh

**KO**

May 13, 2019 3:26 PM

looks like they don't have one

**KO**

May 13, 2019 3:26 PM

you can probably get a good start on this just using a normal text box

**KO**

May 13, 2019 3:26 PM

look in other areas where we have them input numbers

**Boyce**

May 13, 2019 3:27 PM

What about this one <https://www.primefaces.org/primeng/#/spinner>

**KO**

May 13, 2019 3:27 PM

oh that's the one.

**KO**

May 13, 2019 3:27 PM

yes - we had a note about primeNG on the story, that is probably the one we saw earlier

**Boyce**

May 13, 2019 3:29 PM

Okay cool

**Boyce**

May 13, 2019 3:29 PM

I'm glad I didn't go any farther with the other stuff....

**KO**

May 13, 2019 3:29 PM

yeah, it's always better to ask first. second pair of eyes to point out the note about the primeNG library

**KO**

May 13, 2019 3:29 PM

etc

**Boyce**

May 13, 2019 3:31 PM

**Boyce**

May 13, 2019 3:49 PM

So I installed the npm package but when I import it says that I cannot find module priming/spinner, which is what the docs show for import. I noticed in other areas the reference syntax is a little different for priming, are we using this a specific way?

**Boyce**

May 13, 2019 3:50 PM

Looks like we are using an older version

**KO**

May 13, 2019 3:51 PM

looks like we are using primeng for a calendar control, see if you can mimic that way of importing

**Boyce**

May 13, 2019 3:51 PM

That's the one I was looking at, tried to mimic but no success

**Boyce**

May 13, 2019 3:52 PM

We're also using version 4.3.0 but this is on 7...

**KO**

May 13, 2019 3:52 PM

do we have 2 versions of primeng installed now?

**KO**

May 13, 2019 3:53 PM

spinner may be available at an older version

**KO**

May 13, 2019 3:59 PM

or maybe that the spinner was in the version of primeng that we already had

**Boyce**

May 13, 2019 4:02 PM

it couldn't find it before or after I did the np install :\

**Boyce**

May 13, 2019 4:04 PM

There's a time picker on the status page but it looks like it's from ionic or something else that generates the element children at run time, because only the parent element in shown in the template

**KO**

May 13, 2019 4:05 PM

there's definitely a folder in node\_modules for spinner, so we just have to figure out the right way to import it

**KO**

May 13, 2019 4:05 PM

an input field with type="number" will get us a lot of the way there though (look at the hours input fields)

May 13, 2019 4:07 PM

**KO**

May 13, 2019 4:05 PM

hours / lunch hours (not time-related)

**KO**

May 13, 2019 4:06 PM

import { SpinnerModule } from "primeng/components/spinner/spinner";  seems to work for me? i'm putting it in the same file that is importing the calendar module

**Boyce**

May 13, 2019 4:14 PM

okay that found it! thanks

**KO**

May 13, 2019 4:14 PM

yay! great

**KO**

May 13, 2019 4:14 PM

hopefully the old version isn't too shitty. maybe we can update primeng if it is lacking

**Boyce**

May 13, 2019 4:14 PM

Do you think I messed anything up by installing v7?

**KO**

May 13, 2019 4:14 PM

you will want to uninstall that

**Boyce**

May 13, 2019 4:15 PM

okay

**Boyce**

May 13, 2019 4:22 PM

It lost the spinner import before I uninstalled

**KO**

May 13, 2019 4:22 PM

?

**Boyce**

May 13, 2019 4:23 PM

And now it's back

**Boyce**

May 13, 2019 4:23 PM

what in the world

**Boyce**

May 13, 2019 4:23 PM

it underlined red that it couldn't find it, but that went away again

**Boyce**

May 13, 2019 4:24 PM

interesting

**KO**

May 13, 2019 4:24 PM

maybe was looking at the new version, and now the old

**Boyce**

May 13, 2019 4:28 PM

probably. it was weird because I hadn't uninstalled anything yet when it went red. maybe I should have checked for a current one before installing a new

**Boyce**

May 13, 2019 4:29 PM

so is this something that should go in a module or in the component?

**KO**

May 13, 2019 4:30 PM

follow how the calendar one is done. it is imported in the module

**Boyce**

May 13, 2019 4:30 PM

okay

**Boyce**

May 13, 2019 5:21 PM

I have a possibly really dumb question

**Boyce**

May 13, 2019 5:21 PM

I'm simply trying to create a component, and I have tried in multiple different folders, but keep getting this: "The generate command requires to be run in an Angular project, but a project definition could not be found."

**KO**

May 14, 2019 7:53 AM

ooh fun, that's not one i've seen before. i can look w/ you tomorrow

**KO**

May 14, 2019 1:09 PM

hello!!

**KO**

May 14, 2019 1:09 PM

one thing I've noticed lately... I don't think you've had to worry about this in the past in the QE role. but generally, sprint work should take priority vs the additional work. That doesn't mean you can't do stuff like the Agile CoP, or other ramp up training, especially because there's a lot of value in those things (both for your own skills & for general team improvement). You may just want to limit your time around those efforts until we are confident we can get our sprint work done. For example, offloading those efforts toward the end of the sprint instead of the beginning.

**Boyce**

May 14, 2019 1:13 PM

Hi!

**Boyce**

May 14, 2019 1:18 PM

Thank you for saying this. Trying to get people involved and coordinated for that meeting was a nightmare and way more of a time dump than I imagined.... I tried to balance my time effectively but it hasn't gone well. I've been quite anxious about the slow progress with my story because I am still trying to learn things with Angular and not very swift in actually developing with it. Anyway, I'm not going to be volunteering for any more meetings or anything for a while because I'm just not in a good place for that, lesson learned....

May 14, 2019 1:18 PM

**KO**

May 14, 2019 1:19 PM

well hold up, because i don't think you should stop volunteering for that stuff!!!!

**Boyce**

May 14, 2019 1:19 PM

btw I did manage to get that spinner imported

**KO**

May 14, 2019 1:20 PM

but you learned more about the effort it takes, so now you can make more informed decisions on when to volunteer

**Boyce**

May 14, 2019 1:20 PM

That's a better way of putting it lol, in the future I will do other things, but I only did this because no one else was and I didn't want the momentum to die.

**KO**

May 14, 2019 1:21 PM

there are lots of good skills to get out of that.  and API needs it.

**KO**

May 14, 2019 1:21 PM

lol, yes!

**Boyce**

May 14, 2019 1:23 PM

I committed to driving two meetings, and I think the next one will be a lot easier because a lot of stuff is already in place. After that I hope that a number of people will volunteer moving forward, but we'll see what happens lol

May 14, 2019 1:23 PM

**Boyce**

May 14, 2019 1:24 PM

I certainly don't have any plans of doing extra meetings anytime in the near future lol

**KO**

May 14, 2019 1:24 PM

yea, i agree, next one will come easier

**KO**

May 14, 2019 1:24 PM

i still feel like we outnumber api people a lot in those ... but that's not necessarily a bad thing

**Boyce**

May 14, 2019 1:25 PM

Yeah I was really glad for the Centare involvement, but I am slightly concerned about there not being enough API people engaged. Ah well, that's up to them lol

**KO**

May 14, 2019 1:30 PM

it's so exhausting to care. lol

**Boyce**

May 14, 2019 1:30 PM

hahaha

**Boyce**

May 14, 2019 1:30 PM

seriouslyyyyy

**Boyce**

May 14, 2019 1:32 PM

this must be why you immediately said no when I suggested you run this (or some similar meeting) several months ago when Angus was looking for volunteers. smart

**KO**

May 14, 2019 1:33 PM

lmao

**KO**

May 14, 2019 1:33 PM

and also i'm just being petty

**KO**

May 14, 2019 1:33 PM

honestly

**KO**

May 14, 2019 1:34 PM

maybe i will get over it

**Boyce**

May 14, 2019 2:12 PM

lololol

**Boyce**

May 14, 2019 2:13 PM

I aspire to your level of self honesty and acceptance

**Boyce**

May 14, 2019 2:13 PM

And I'm not joking lol

**KO**

May 14, 2019 2:45 PM

wow thank you

**Boyce**

May 15, 2019 3:29 PM

Did you want to take a look at this to see if I'm implementing the hide edit boxes correctly?

**KO**

May 15, 2019 3:29 PM

sure! i can be over in 5min

**Boyce**

May 15, 2019 3:30 PM

k

**KO**

May 17, 2019 11:30 AM

this may help with the tabbing <https://www.w3schools.com/tags/att_tabindex.asp>

**KO**

May 17, 2019 11:30 AM

you could track by index in the ngFor and use that index for tabindex

**KO**

May 17, 2019 3:06 PM

can you send me the employee you were using ?

**KO**

May 17, 2019 3:06 PM

asperf something

**Boyce**

May 17, 2019 3:06 PM

as0101007

**KO**

May 22, 2019 8:55 AM

nice demo!

**Boyce**

May 22, 2019 8:55 AM

Thanks!

**Boyce**

May 22, 2019 8:56 AM

That dang timeout on my employee with readonly permissions!!! UGH

**KO**

May 22, 2019 8:57 AM

it

**KO**

May 22, 2019 8:57 AM

it's cool, i don't think that's worth demoing imo.

**KO**

May 22, 2019 8:57 AM

for a sprint review anyway

**Boyce**

May 22, 2019 9:00 AM

Yeah not a big deal :) I'm just annoyed that I spent at least 45 seconds to login to that user and find the same day to show, only to be logged out lol

**Boyce**

May 22, 2019 9:54 AM

Kristi PM'd me just to say good job and that was actually really nice of her, and mildly unexpected

**KO**

May 22, 2019 9:54 AM

LOL @ alien

**Boyce**

May 22, 2019 9:55 AM

It just felt right haha

**KO**

May 22, 2019 11:53 AM

might want to get the new version/location of the simulator if you have time <https://devcloud.swcoe.ge.com/devspace/display/OWZBD/WAS+Simulator+Getting+Started>

**Boyce**

May 22, 2019 1:06 PM

Thank you!

**Boyce**

May 30, 2019 2:15 PM

Quick Q whenever you have a mo

**KO**

May 30, 2019 3:19 PM

documentRef is already included in weekly-view-role-row

**KO**

Jun 3, 2019 10:06 AM

if you have latest, you should be able to do an ngIf="appSettings.features.isWeeklyViewEditTargetNeedsEnabled" around the button(s)

**Boyce**

Jun 3, 2019 10:16 AM

Okay thanks!

**KO**

Jun 3, 2019 10:18 AM

i tested it just by setting that bool to false manually right in ngOnInit or the constructor

**Boyce**

Jun 3, 2019 10:28 AM

I trust that this works but I've got errors for days now so can't run locally, weeeee

**KO**

Jun 3, 2019 10:28 AM

errors from merging ?

**Boyce**

Jun 3, 2019 10:29 AM

Shane was talking about committing soon so I'll revert everything and get latest

**KO**

Jun 3, 2019 10:29 AM

it looks like he was planning on adding it in

**KO**

Jun 3, 2019 10:29 AM

(team room message)

**KO**

Jun 3, 2019 10:29 AM

i thought that meant he'd talked to you, haha. so maybe talk with him first

**Boyce**

Jun 3, 2019 10:31 AM

Ah! Missed that lol

**KO**

Jun 3, 2019 10:32 AM

its ok. you technically beat him

**Boyce**

Jun 3, 2019 10:33 AM

That's better anyway cause all the changes will go in together

**KO**

Jun 4, 2019 11:24 AM

i think we were saying thursday for retro?

**Boyce**

Jun 4, 2019 11:26 AM

yes, our regular retro expired the 5/31!! WE ARE HALFWAY THROUGH THE YEAR

**KO**

Jun 4, 2019 11:27 AM

WOW

**Boyce**

Jun 4, 2019 11:27 AM

took a while to find an open room, apparently there are lots meetings on Thursday at 2 lol, Riverwest it is 

**KO**

Jun 5, 2019 4:11 PM

hello

**Boyce**

Jun 5, 2019 4:13 PM

hi

**KO**

Jun 5, 2019 4:13 PM

did sravanthi leave?

**KO**

Jun 5, 2019 4:13 PM

i'm trying to figure out if we can close that update story or if we have to split it

**Boyce**

Jun 5, 2019 4:15 PM

Yes she went home

**Boyce**

Jun 5, 2019 4:15 PM

We talked about going through DOD after unit tests are done

**Boyce**

Jun 5, 2019 4:16 PM

We felt pretty confident about what is left

**Boyce**

Jun 5, 2019 4:16 PM

But we can go back and change the points or whatever if we don't manage to finish tonight

**KO**

Jun 5, 2019 4:18 PM

ok, stacy wanted stuff closed out this sprint. so i'm going to split it

**Boyce**

Jun 5, 2019 4:18 PM

Oh

**Boyce**

Jun 5, 2019 4:19 PM

Was there a specific time for that or is that already past?

**KO**

Jun 5, 2019 4:20 PM

like end of business day

**Boyce**

Jun 5, 2019 4:22 PM

hmm

**KO**

Jun 5, 2019 4:22 PM

thoughts?

**KO**

Jun 5, 2019 4:23 PM

we could just leave it

**Boyce**

Jun 5, 2019 4:26 PM

I think Shane is finishing up his unit tests for the commitChanges function, and is gonna help me with the add/remove class test I'm having trouble figuring out how to reference, but that's all that remains

**Boyce**

Jun 5, 2019 4:26 PM

Unless there is more he knows, I think we should be okay?

**KO**

Jun 5, 2019 4:27 PM

ok. i think that means we split it tbh. i'll keep the slide deck as it is

**KO**

Jun 5, 2019 4:27 PM

we shouldn't be working late to try and wrap this stuff up

**Boyce**

Jun 5, 2019 4:28 PM

Okay I trust whatever you say, I can't keep track of it all lol

**Boyce**

Jun 5, 2019 4:29 PM

numbersssssssssssssss

**KO**

Jun 5, 2019 4:29 PM

i'm only pushing this because stacy specifically asked for it

**Boyce**

Jun 5, 2019 4:30 PM

Totally understand! Gotta keep 'em happy lol

**KO**

Jun 5, 2019 4:31 PM

there's also a code review task on there still in prog

**Boyce**

Jun 5, 2019 4:32 PM

We did speak about that as well, code reviews are done for functional code, I think what remains are code reviews for unit tests

**KO**

Jun 5, 2019 4:33 PM

ok

**KO**

Jun 5, 2019 4:34 PM

do kinda feel like this story isn't really done and we are just making things work for us because its close. but it's ok

**Boyce**

Jun 5, 2019 4:35 PM

We've been committing those back and forth though, how do you do code review for specific committed code?

**KO**

Jun 5, 2019 4:35 PM

you probably would just add the file to a changelist and point out what's new w/ comments

**Boyce**

Jun 5, 2019 4:38 PM

I'm slightly conflicted as well- I do think we will finish by "end of day" but Shane and I work late often and I feel our definition of end of day is different from others

**KO**

Jun 5, 2019 4:38 PM

i think it's pushing it too close

**KO**

Jun 5, 2019 4:39 PM

we can talk in retro though

**Boyce**

Jun 5, 2019 4:39 PM

Like normal end of no, probably not because not sure when code reviews will get done

**KO**

Jun 5, 2019 4:40 PM

yeah, that is important. and DoD. which obv will take 2 sec, but its stuff we can't close out

**Boyce**

Jun 5, 2019 4:41 PM

On the other hand, I know Lori has been fine accepting stuff sprint review morning in the past, so even more conflicted

**KO**

Jun 5, 2019 4:41 PM

yea that is worth discussing

**KO**

Jun 5, 2019 4:41 PM

i think it is a little different because it isn't dev work

**KO**

Jun 5, 2019 4:42 PM

and with how stacy wanted stuff i guess. normally we dont have a deadline with the sprint board

**KO**

Jun 5, 2019 4:42 PM

that's the main problem this time

**KO**

Jun 5, 2019 4:42 PM

:shakesfist:

**Boyce**

Jun 5, 2019 4:42 PM

haha that's perfect

**KO**

Jun 5, 2019 4:42 PM

ok i'm gonna go home

**KO**

Jun 5, 2019 4:42 PM

see you tomorrow!

**Boyce**

Jun 5, 2019 4:43 PM

Sounds good, see ya!

**Boyce**

Jun 6, 2019 8:47 AM

Did you see a success banner??

**KO**

Jun 6, 2019 8:48 AM

yes

**KO**

Jun 6, 2019 8:48 AM

probably your skype

**Boyce**

Jun 6, 2019 8:48 AM

Okay! I didn't see one so I didn't know if it was my Skype or hers, glad someone could see it lol

**KO**

Jun 6, 2019 8:49 AM

crisis averted!

**Boyce**

Jun 6, 2019 8:53 AM

phew!

**Boyce**

Jun 7, 2019 10:13 AM

Here

**KO**

Jun 7, 2019 10:14 AM

i'm not :)

**Boyce**

Jun 7, 2019 10:15 AM

Oh!

**KO**

Jun 14, 2019 10:48 AM

are you available in like 5 min to start integration stuff

**KO**

Jun 14, 2019 10:48 AM

i think it will be a 2 parter

**KO**

Jun 14, 2019 10:49 AM

* + rebase then wait for builds then 2) merge to integration

**Boyce**

Jun 14, 2019 10:53 AM

sure!

**Boyce**

Jun 14, 2019 10:54 AM

I'll be in stand up meeting, just lmk whenever you're ready

**KO**

Jun 14, 2019 10:54 AM

ok

**KO**

Jun 14, 2019 10:56 AM

ok doin the thing

**Boyce**

Jun 14, 2019 10:56 AM

k!

**KO**

Jun 14, 2019 11:36 AM

targeting maybe 12:30 to merge to integration ?

**Boyce**

Jun 14, 2019 11:41 AM

Okay! I will be relocating here shortly- would roughly 12:45 be okay?

**KO**

Jun 14, 2019 11:41 AM

yes

**KO**

Jun 14, 2019 11:41 AM

if not, then after the k8s meeting

**Boyce**

Jun 14, 2019 11:42 AM

Okay cool, sounds good

**KO**

Jun 14, 2019 12:44 PM

i think shane's at the dev COP so we can wait til later

**Boyce**

Jun 14, 2019 12:48 PM

Ah! okay just keep me posted

**KO**

Jun 14, 2019 1:46 PM

let me know when you're available

**KO**

Jun 14, 2019 1:50 PM

i'm actually going to do it soon, but i'll record it.

**KO**

Jun 14, 2019 2:27 PM

<https://victoria.box.com/s/mdhtq9xqhbdz36z7usn0txtjzrp4npdh>

**KO**

Jun 14, 2019 2:27 PM

here is a folder

**KO**

Jun 14, 2019 2:27 PM

i can't invite shane to it though - maybe you have permission to

**Boyce**

Jun 14, 2019 2:46 PM

Okay thank you Kelly! I will check if I can invite him, if not I will see if Jodee can

**Boyce**

Jun 14, 2019 3:32 PM

Somehow in all the changeover I missed inviting him to the folder, he should be in now

**Boyce**

Jun 17, 2019 9:59 AM

I am here

**KO**

Jun 17, 2019 11:46 AM

**KO**

Jun 17, 2019 11:46 AM

wrong

**Boyce**

Jun 17, 2019 11:46 AM

lel

**KO**

Jun 17, 2019 11:46 AM

**KO**

Jun 17, 2019 11:46 AM

here's a good monday one

**KO**

Jun 17, 2019 11:47 AM

**KO**

Jun 17, 2019 11:47 AM

here's 2 cuties

**Boyce**

Jun 17, 2019 11:47 AM

PRESH

**Boyce**

Jun 17, 2019 11:48 AM

Monday lolololol

**Boyce**

Jun 17, 2019 11:48 AM

They are *wait for it......* PURfect

**KO**

Jun 17, 2019 11:48 AM



**Boyce**

Jun 17, 2019 11:48 AM

tehe

**KO**

Jun 19, 2019 9:01 AM

did you see kristi's email

**KO**

Jun 19, 2019 9:01 AM

i need strength

**Boyce**

Jun 19, 2019 9:02 AM

Not yet!

**Boyce**

Jun 19, 2019 9:02 AM

I'm not sure if I'm mentally prepared yet

**KO**

Jun 19, 2019 9:04 AM

i want to respond "hey kat, we would have used the updated design if it would have been added to the UX story before that meeting started, instead of halfway through. Thanks!" and then include a screenshot of how she updated the comp at 11:30

**KO**

Jun 19, 2019 9:04 AM

ok i have vented

**Boyce**

Jun 19, 2019 9:05 AM

hahahahaha

**Boyce**

Jun 19, 2019 9:05 AM

please do this

**Boyce**

Jun 19, 2019 9:05 AM

I'll give you all my bonusly

**KO**

Jun 19, 2019 9:06 AM

its not worth it

**Boyce**

Jun 19, 2019 9:06 AM

**Boyce**

Jun 19, 2019 9:06 AM

I know just venting, but still fun to think about

**KO**

Jun 19, 2019 9:06 AM

yes

**KO**

Jun 19, 2019 9:06 AM

ugh!

**KO**

Jun 19, 2019 9:06 AM

lol

**Boyce**

Jun 19, 2019 9:07 AM

What if we had a UX victim support group where we all just shared all the things we felt like saying but didn't

**Boyce**

Jun 19, 2019 9:07 AM

lololol

**KO**

Jun 19, 2019 9:07 AM

omg

**Boyce**

Jun 20, 2019 3:00 PM

No shade to Owen because he was cool too but Lynn is just the coolest ever

**Boyce**

Jun 20, 2019 3:00 PM

That is all

**KO**

Jun 20, 2019 3:00 PM

:D

**Boyce**

Jun 21, 2019 9:37 AM

Hi!

**KO**

Jun 21, 2019 9:38 AM

h el  lo

**Boyce**

Jun 21, 2019 9:39 AM

So 1. thank you for checking my checkboxes in the code review but 2. I got a message reminding me to check those before it could be approved, so I did that in case it had to be done by myself??

**KO**

Jun 21, 2019 9:39 AM

hahaha ok

**Boyce**

Jun 21, 2019 9:39 AM

which then removed your approved status....

**KO**

Jun 21, 2019 9:39 AM

of course it did!

**Boyce**

Jun 21, 2019 9:39 AM

RIP

**KO**

Jun 21, 2019 9:39 AM

i did the thing

**Boyce**

Jun 21, 2019 9:40 AM

Sorry! I'm still disoriented by the new layout, and just Collaborator in general lol

**Boyce**

Jun 21, 2019 9:40 AM

But wow life will be pain when we lose that too

**Boyce**

Jun 21, 2019 9:40 AM

Okay thank you!!

**KO**

Jun 21, 2019 9:41 AM

no worries!

**Boyce**

Jun 21, 2019 9:43 AM

!

**KO**

Jun 21, 2019 9:43 AM

i have emotes on size large so that just makes it look like you are alarmed, then really worried. lol

**Boyce**

Jun 21, 2019 9:43 AM

hahahahaha

**Boyce**

Jun 21, 2019 9:43 AM

fail

**Boyce**

Jun 21, 2019 9:43 AM

hahaha

**Boyce**

Jun 24, 2019 11:25 AM

That rogue blue line at the top of the drawer in certain scenarios is driving me crazy. I'm gonna poke around with this when I get a chance

**KO**

Jun 24, 2019 11:26 AM

ok, thanks

**KO**

Jun 24, 2019 11:26 AM

i think it is only happening at smaller screen sizes

**KO**

Jun 24, 2019 11:26 AM

because i saw that on my laptop during the sprint review

**Boyce**

Jun 24, 2019 11:26 AM

and only during demos lololol

**Boyce**

Jun 24, 2019 11:26 AM

yep

**KO**

Jun 24, 2019 11:28 AM

hahahah yes

**Boyce**

Jun 24, 2019 11:32 AM

oh btw were we planning to do a carpool for Hartford or nah?

**KO**

Jun 24, 2019 11:34 AM

no, i don't think so. it adds an extra ~hour to my drive each day

**KO**

Jun 24, 2019 11:34 AM

it could make sense for other people though if you wanted to reach out in like the centare symplr room or something

**Boyce**

Jun 24, 2019 11:37 AM

Okay no prob, just wasn't sure, and sounds good I might do that. I am at least planning to stay at a friend's house to be a lil closer so that might help ease the pain lol

**Boyce**

Jun 24, 2019 11:38 AM

We can expense gas for that right?

**KO**

Jun 24, 2019 11:41 AM

yep

**KO**

Jun 24, 2019 11:42 AM

well, you expense milage from centare to hartford

**Boyce**

Jun 24, 2019 11:56 AM

ah okay 

**Boyce**

Jul 1, 2019 2:18 PM

lmk if you have any interest at all in looking into resizing/repositioning the drawer. There's a couple things I couldn't figure out that I might ask about. I'll just be doing tutorials in the mean time

**KO**

Jul 1, 2019 2:18 PM

yes that would be nice

**Boyce**

Jul 1, 2019 2:18 PM

or we could look at the service change

**Boyce**

Jul 1, 2019 2:18 PM

if you feel like it lol

**KO**

Jul 1, 2019 2:18 PM

yes lets do one of those

**KO**

Jul 1, 2019 2:18 PM

you choose

**KO**

Jul 1, 2019 2:18 PM

i will come over

**Boyce**

Jul 16, 2019 10:29 AM

ALOHA

**Boyce**

Jul 16, 2019 10:29 AM

So I was interested in getting into the service work again, in some shape or form, if you don't mind pairing some?

**Boyce**

Jul 16, 2019 10:31 AM

If so, doesn't really matter to me when or how -whether beginning, middle, or end of the process- just whatever is easiest and most practical for you

**KO**

Jul 16, 2019 11:43 AM

sounds goo!

**KO**

Jul 16, 2019 11:43 AM

d

**KO**

Jul 16, 2019 11:43 AM

lol

**KO**

Jul 16, 2019 11:44 AM

after you have lunch then probably?

**Boyce**

Jul 16, 2019 11:47 AM

goo!

**Boyce**

Jul 16, 2019 11:47 AM

lol sure

**Boyce**

Jul 16, 2019 11:47 AM

Well, after lunch/smash

**Boyce**

Jul 16, 2019 11:48 AM

Gotta reconnect with the bros

**KO**

Jul 16, 2019 11:49 AM

sounds good

**Boyce**

Jul 16, 2019 12:58 PM

k i'm free whenever

**Boyce**

Jul 16, 2019 12:58 PM

you joining ux meeting?

Jul 16, 2019 12:58 PM

**KO**

Jul 16, 2019 12:58 PM

nope

**KO**

Jul 16, 2019 12:58 PM

i need like a half hour. i am really out of it

**Boyce**

Jul 16, 2019 12:59 PM

k same

**Boyce**

Jul 16, 2019 1:00 PM

was looking forward to smash for like a week but no switch today 

**KO**

Jul 16, 2019 1:00 PM

r i p

**Boyce**

Jul 16, 2019 1:00 PM

really threw me for a loop

**Boyce**

Jul 16, 2019 1:00 PM

don't know who I am anymore

**KO**

Jul 16, 2019 1:00 PM

lol

**KO**

Jul 16, 2019 1:16 PM

ok i'm probably good now

**Boyce**

Jul 16, 2019 1:26 PM

k be right there

**KO**

Jul 16, 2019 4:29 PM

casting to (int) truncates

**KO**

Jul 16, 2019 4:30 PM

using Convert.ToInt() rounds

**KO**

Jul 16, 2019 4:30 PM

<https://stackoverflow.com/questions/10754251/converting-a-double-to-an-int-in-c-sharp>

**KO**

Jul 16, 2019 4:30 PM

we have learned!

**Boyce**

Jul 16, 2019 4:31 PM

!

**Boyce**

Jul 16, 2019 4:33 PM

Is there any chance you could shelve those changes and share them possibly?

**KO**

Jul 16, 2019 4:35 PM

sure

**KO**

Jul 16, 2019 4:35 PM

CL 320737

**Boyce**

Jul 16, 2019 4:38 PM

thank!

**Boyce**

Jul 17, 2019 9:20 AM

I know she's saying roster view but I can't help but hearing "rooster view" every time and it's cracking me up

**KO**

Jul 17, 2019 9:20 AM

haha

**Boyce**

Jul 17, 2019 3:51 PM

henlo

**Boyce**

Jul 17, 2019 3:51 PM

I was gonna see if you were working on the service and wanted to pair at all

**Boyce**

Jul 17, 2019 3:51 PM

if not no big, just checking

**KO**

Jul 17, 2019 3:52 PM

i will finish up on my own today, only around til 4:30

**KO**

Jul 17, 2019 3:52 PM

but tomorrow we will finish this!

**Boyce**

Jul 17, 2019 3:52 PM

good deal

**KO**

Jul 17, 2019 3:52 PM

(hopefully)

**Boyce**

Jul 17, 2019 3:52 PM

Okay cool!

**Boyce**

Jul 17, 2019 3:53 PM

Today has been an off day for me anyway so my comprehension/focus would be severely lacking lol

**KO**

Jul 17, 2019 3:53 PM

same. i hope by monday next week i am fixed lmao

**Boyce**

Jul 17, 2019 3:53 PM

ahahahah

**KO**

Jul 17, 2019 3:53 PM

i did make some progress but now i'm slowing down

**Boyce**

Jul 17, 2019 3:56 PM

My sleep cycle is still shot from the drive through the night, so my 10 minute power nap after meetings this morning turned into a 45 minute coma and made me late to an important lunch meeting which then had to be rescheduled after the person was waiting forever and I'm basically the worst person alive

**KO**

Jul 17, 2019 3:57 PM

oh no!!!!!!

**Boyce**

Jul 17, 2019 3:57 PM

Yeah... NOT A GOOD FEELING

**KO**

Jul 17, 2019 3:57 PM

you will recover. i believe in you'

**Boyce**

Jul 17, 2019 3:58 PM

Lol in time

**Boyce**

Jul 17, 2019 3:58 PM

Guess I'm never taking power naps again!!

**Boyce**

Jul 17, 2019 3:59 PM

Till after work lol

**KO**

Jul 17, 2019 3:59 PM

did you set an alarm ?

**Boyce**

Jul 17, 2019 3:59 PM

YES

**KO**

Jul 17, 2019 3:59 PM

dam n

**Boyce**

Jul 17, 2019 3:59 PM

Did nothing

**KO**

Jul 17, 2019 3:59 PM

RIP lol

**Boyce**

Jul 17, 2019 3:59 PM

lol yeah, I need a device that will throw water in my face like my dad used to hahaha

**KO**

Jul 17, 2019 4:00 PM

hahahaha

**KO**

Jul 17, 2019 4:00 PM

i am not making it full days ... today is the closest. this weekend will be a lil annoying making up time but at least i have nothing else planned

**Boyce**

Jul 17, 2019 4:02 PM

Lol yes same here, this will be an exciting weekend full of naps and makeup work

**KO**

Jul 17, 2019 4:02 PM

FYI .. if you check out that shelveset from yesterday, i made an update in the Provider that simplifies stuff instead of checking how many days are in the date range.

**Boyce**

Jul 17, 2019 4:02 PM

Okay cool!

**Boyce**

Jul 17, 2019 4:03 PM

Does that update every time you save a change?

**KO**

Jul 17, 2019 4:03 PM

i realized you can just take the endDate and subtract 1 for coverage date and the subtract 1 for previous date 

**Boyce**

Jul 17, 2019 4:03 PM

Or do I pull it again?

**KO**

Jul 17, 2019 4:03 PM

you have to pull it again

**Boyce**

Jul 17, 2019 4:03 PM

Oh nice!

**Boyce**

Jul 17, 2019 4:03 PM

Okay cool

**KO**

Jul 17, 2019 4:03 PM

its not linked to the files on your system, like a branch would be.

**Boyce**

Jul 17, 2019 4:03 PM

okay thanks

**Boyce**

Jul 18, 2019 1:45 PM

hai

**Boyce**

Jul 18, 2019 1:45 PM

u wan pair after Dan's meeting?

**KO**

Jul 18, 2019 1:45 PM

sure

**Boyce**

Jul 18, 2019 1:45 PM

k

**Boyce**

Jul 18, 2019 3:43 PM

hee

**KO**

Jul 18, 2019 3:45 PM

yep

**Boyce**

Jul 18, 2019 3:48 PM

k lmk whenever

**KO**

Jul 18, 2019 3:48 PM

i've been working on it so come on over

**Boyce**

Jul 18, 2019 3:48 PM

cool

**Boyce**

Jul 18, 2019 3:48 PM

few more chips, brt

**Boyce**

Jul 19, 2019 1:43 PM

What time u leaves

**Boyce**

Jul 19, 2019 1:44 PM

O3 at 2:00-2:30 but free anytime before and after

**KO**

Jul 19, 2019 1:45 PM

i'm gonna leave by 3

**Boyce**

Jul 19, 2019 1:45 PM

K

**Boyce**

Jul 22, 2019 10:20 AM

lmk when good time to pop in

**KO**

Jul 22, 2019 10:20 AM

i have a one on one at 10:30

**Boyce**

Jul 22, 2019 10:20 AM

ah

**Boyce**

Jul 22, 2019 10:20 AM

so now or 11?

**KO**

Jul 22, 2019 10:21 AM

11 would be best

**Boyce**

Jul 22, 2019 10:21 AM

perf

**KO**

Jul 22, 2019 10:21 AM

could be good to start looking at US30378 in the mean time, i think that will be what we pull in/pair on next

**Boyce**

Jul 22, 2019 10:22 AM

yap, in that one rn

**Boyce**

Jul 22, 2019 10:22 AM

thank

**Boyce**

Jul 22, 2019 1:28 PM

Did you say come back over after lunch? Couldn't remember

Jul 22, 2019 1:28 PM

**KO**

Jul 22, 2019 1:35 PM

i'm just dealing with a dumb error right now so it wont be helpful :|

**Boyce**

Jul 22, 2019 1:35 PM

lol wee

**Boyce**

Jul 23, 2019 9:16 AM

Gonna get there right at 9:30, if you can present

**KO**

Jul 23, 2019 9:24 AM

kk

**Boyce**

Jul 23, 2019 9:33 AM

You are in sunrise?

**KO**

Jul 23, 2019 9:34 AM

yes

**Boyce**

Jul 23, 2019 2:53 PM

There was another discussion and whiteboarding session after lunch Did Lori email you?

**KO**

Jul 23, 2019 2:55 PM

reading it now

**KO**

Jul 23, 2019 2:55 PM

its kind of hard to parse lol

**Boyce**

Jul 23, 2019 2:56 PM

Lol yap

**Boyce**

Jul 23, 2019 2:56 PM

I think it will actually not be too hard to implement

**KO**

Jul 23, 2019 2:56 PM

the only concern i have is this line: "•    We will still look to go back at least as far as the start of the coverage period that starts of overlaps midnight, however, to maintain 4 hour scaling, it may need to go back even further"

**Boyce**

Jul 23, 2019 2:57 PM

Yes

**Boyce**

Jul 23, 2019 2:57 PM

There was a suggestion of changing the service which I highly discouraged

**KO**

Jul 23, 2019 2:57 PM

(thank you lol)

**Boyce**

Jul 23, 2019 2:58 PM

When we finished talking we agreed upon showing the activities that we are showing now, and if there is some blank space for previous day area to maintain the 4 hour sections, they are okay with that

**Boyce**

Jul 23, 2019 2:58 PM

Hopefully that holds up lol

**KO**

Jul 23, 2019 2:59 PM

so they are starting from the post  time and going backwards 4 hours ?

**Boyce**

Jul 23, 2019 2:59 PM

Because we are going to keep going back further and further otherwise

**Boyce**

Jul 23, 2019 2:59 PM

Yes

**KO**

Jul 23, 2019 3:00 PM

why not start at one point and go forward 4 hours

**Boyce**

Jul 23, 2019 3:00 PM

So we find the coverage period that crosses midnight, then we look at the start time for that coverage period and see which 4 hour section that lands in, which all the 4 hour sections based on the post time

**Boyce**

Jul 23, 2019 3:01 PM

Which ever 4 hour section that first coverage period lands in, that's how many hours we show

**KO**

Jul 23, 2019 3:01 PM

i am gonna express concern about this because that could mean that coverage period lands at the 3:45 mark of that 4 hour block, and we have 3 hours + of potentially empty space or missing info?

**Boyce**

Jul 23, 2019 3:01 PM

YES

**Boyce**

Jul 23, 2019 3:01 PM

This was my concern

**KO**

Jul 23, 2019 3:01 PM

just, why?

**KO**

Jul 23, 2019 3:01 PM

why not got from the start and end wherever we need to

**KO**

Jul 23, 2019 3:01 PM

what is the reason

**Boyce**

Jul 23, 2019 3:02 PM

But UX wanted to keep the 4 hour cadence and Lori also said she was in favor of it

**Boyce**

Jul 23, 2019 3:02 PM

I think it's useless space

**Boyce**

Jul 23, 2019 3:02 PM

no value

**Boyce**

Jul 23, 2019 3:03 PM

I expressed this a couple times, but Lori also said most configurations will look normal because they follow 4 hour increments. But still. Why

**Boyce**

Jul 23, 2019 3:04 PM

They do certainly want to base these numbers off the post time though

**Boyce**

Jul 23, 2019 3:05 PM

This was very important to her, and that I can understand

**Boyce**

Jul 23, 2019 3:05 PM

So at least post time to post time will always be 24 hours and the end of day will always match up on the 4 hour increments

**KO**

Jul 23, 2019 3:06 PM

like the increments really need to be based off the post time ?

**Boyce**

Jul 23, 2019 3:06 PM

But the start of day potentially having a big blank space just to keep the format doesn't make sense to me

**Boyce**

Jul 23, 2019 3:06 PM

Yes

**Boyce**

Jul 23, 2019 3:07 PM

She very strongly felt that increments need to be based on post time

**KO**

Jul 23, 2019 3:08 PM

hahahahah its just a really weird decision to be ok with that gap of time

**Boyce**

Jul 23, 2019 3:08 PM

I think they might budge on changing the start position so we don't have an acre of useless space

**KO**

Jul 23, 2019 3:08 PM

it may not even be blank, but actually misleading. could should some activities and not others. when it was only a max of 45 min thats not a big deal because you could barely even see the bar

**Boyce**

Jul 23, 2019 3:08 PM

lol exactly!

**KO**

Jul 23, 2019 3:08 PM

thanks for fighting the good fight

**Boyce**

Jul 23, 2019 3:10 PM

Lol yep maybe you can take up the torch tomorrow, maintaining the service as is was the most I could fight for today haha

**KO**

Jul 23, 2019 3:10 PM

i almost WANT to change the service now, except it's so weird

**KO**

Jul 23, 2019 3:10 PM

like if i went into a design review wanting a service to bring back data for this time range, they would push back at me

**Boyce**

Jul 23, 2019 3:10 PM

I say we just show a whole week in the drawer!!!!!!!!

**KO**

Jul 23, 2019 3:10 PM

its so UI coupled

**KO**

Jul 23, 2019 3:10 PM

lol!!!!!!!

**Boyce**

Jul 23, 2019 3:10 PM

lolol

**Boyce**

Jul 23, 2019 3:11 PM

scrolling for days!! woo!

**Boyce**

Jul 23, 2019 3:13 PM

Lol, but yeah I personally think it's most reasonable to start the hour marks rounded back to nearest hour for first coverage period, so as you said, the max blank space would be like 45 minutes, and if the 4 hours increments don't perfectly line up with that, so what?

**Boyce**

Jul 23, 2019 3:14 PM

My thoughts

**KO**

Jul 23, 2019 3:14 PM

i think we have made these LITERALLY arbitrary 4 hour marks way too important

**Boyce**

Jul 23, 2019 3:14 PM

Agreeeeeed

**Boyce**

Jul 23, 2019 3:15 PM

I am glad we at least have a usable scale and better structure in general though

**Boyce**

Jul 23, 2019 3:15 PM

positive vibes

**Boyce**

Jul 23, 2019 3:15 PM

lolol

**KO**

Jul 23, 2019 3:15 PM

yes

**KO**

Jul 23, 2019 3:16 PM

if i need to change this service i'm making it so it doesn't have a start and just does yesterday + today + tomorrow up till coverage set. and then you have to figure out what is first via the client side. it would get too weird

**Boyce**

Jul 23, 2019 3:30 PM

weirdness abounds

**KO**

Jul 24, 2019 9:54 AM

i still thing the going back 4 hours is weird, and i don't like it, but i like the reasoning of the post time being important so i'm ok with it i guess

**Boyce**

Jul 24, 2019 9:59 AM

Yeah. Samesies

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* **KO (Kelly O'Callaghan)**

Offline since Fri at 9:00 AM

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